

Reduction and Analysis of Solar Radio Observations

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NRAO

Notes available on Summer School website:

1. Continuum Radiative Transfer and Emission Mechanisms
2. Electromagnetic Waves in a Plasma
3. Radio Interferometry and Fourier Synthesis Imaging

Also see the 9th NRAO Synthesis Imaging Summer School

<http://www.aoc.nrao.edu/events/synthesis/2004/presentations.html>

Observation: use of an instrument to acquire signals

Data reduction: conversion of signals to conventional (e.g., international system) units

- Always involves calibrations
- Often involves conversion/inversion
- Sometimes involves additional data processing/distillation

Data analysis: the process of describing, comparing, and/or interpreting data in a logical narrative

- statistical study
- analytical and/or numerical modeling
- theoretical motivation, framework, or content

Plan

1. Types of radio data
2. General data reduction issues
3. Synthesis imaging and deconvolution
4. Data analysis: examples & a case study
5. Future directions

Types of Radio Observations

1. Total polarized flux density vs time at a fixed frequency

radiometry, polarimetry: RSTN, NoRP

2. Total polarized flux density vs time and frequency

dynamic spectroscopy: Culgoora, Hiraio, Green Bank, SRBL, Ondrejov, Tretsdorf, PHOENIX, WIND/WAVES

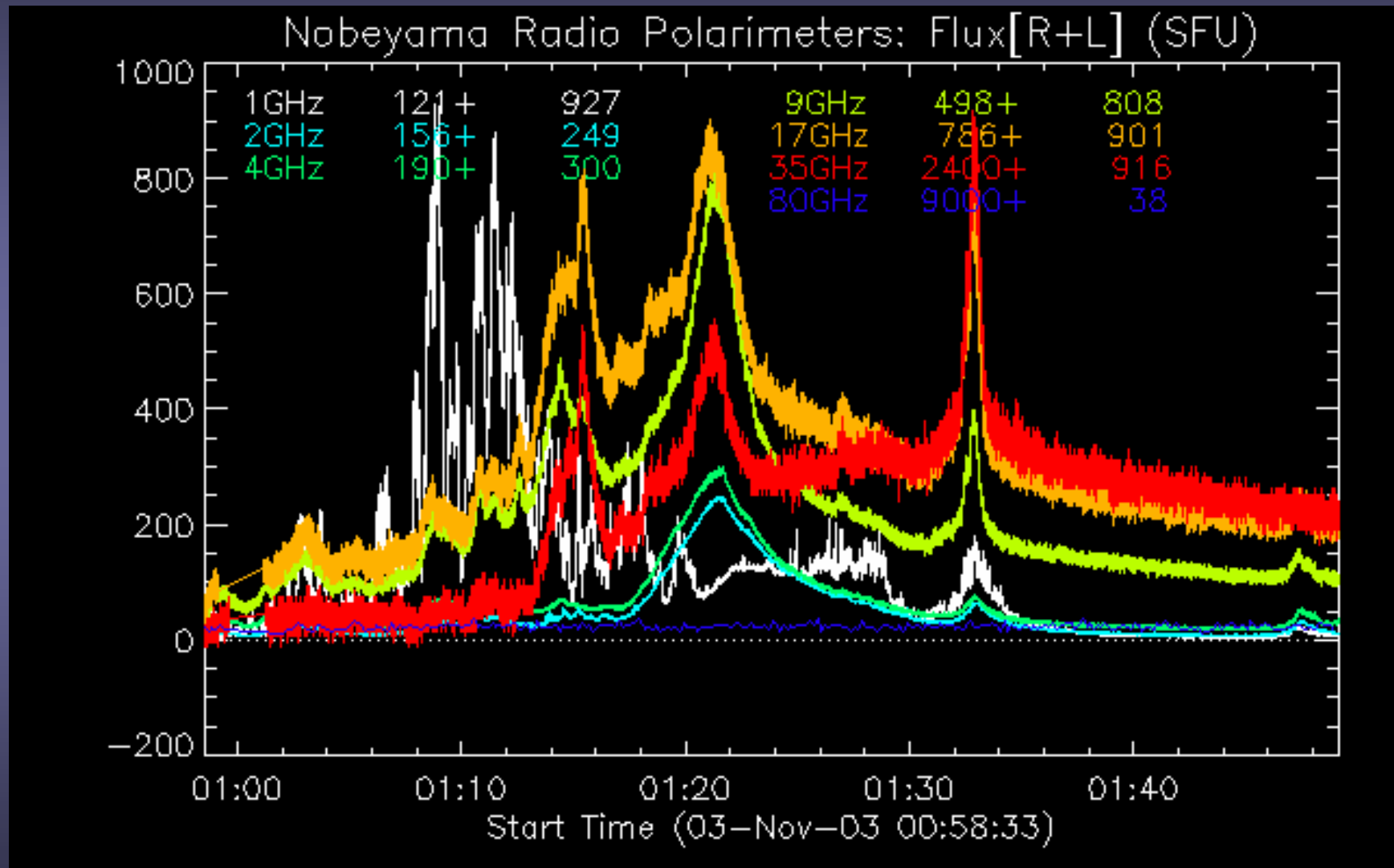
-
3. Imaging the polarized flux density distribution vs time at a fixed frequency

synthesis mapping: VLA, NoRH, NRH, SSRT

4. Imaging the polarized flux density vs time and frequency

dynamic imaging spectroscopy: NRH, OVSA, FASR

Radiometers/Polarimeters



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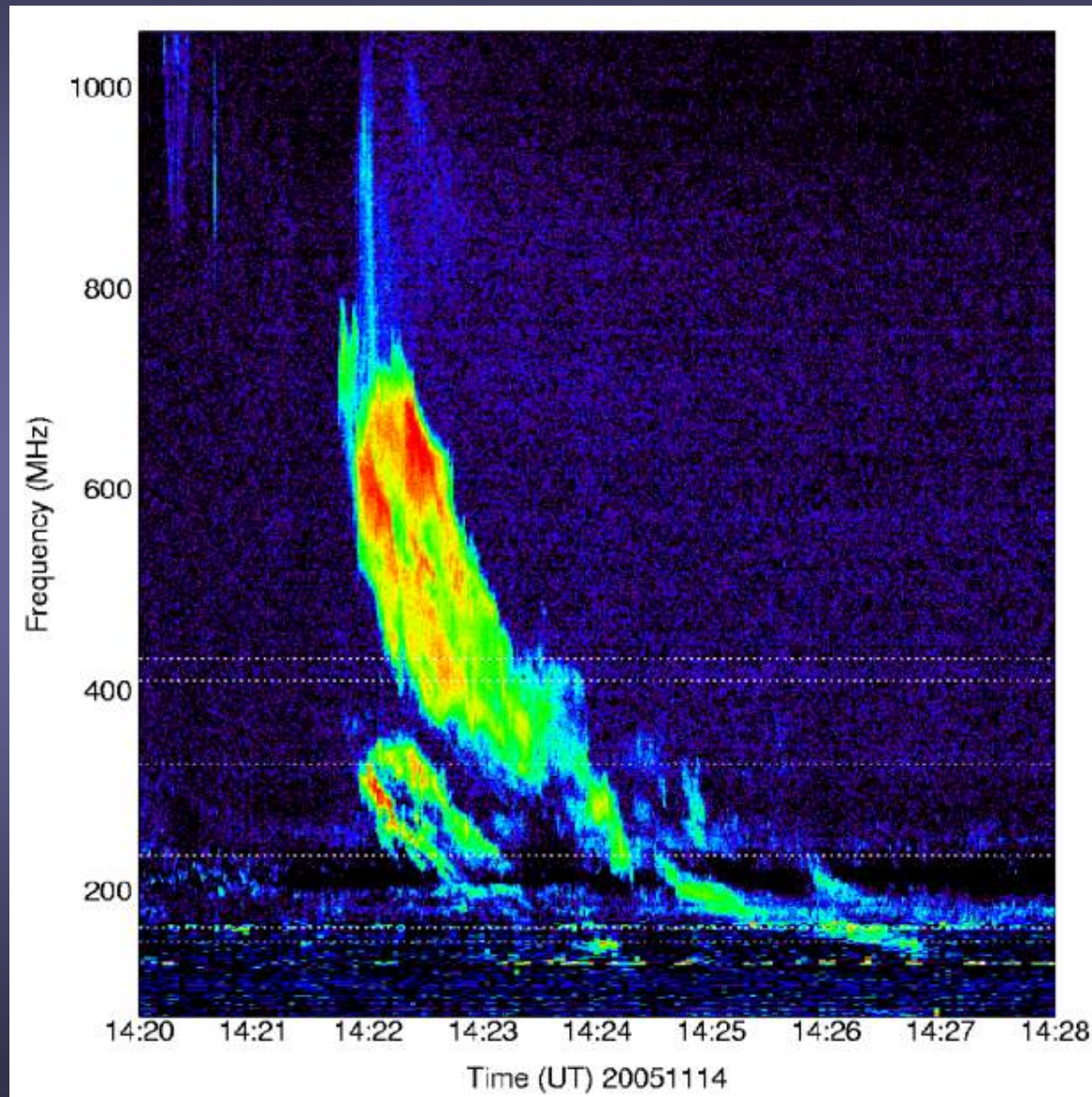
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dynamic imaging spectroscopy: NRH, OVSA, FASR

Broadband Spectrometers

Ultra-high frequency type II
Composite spectrum
GB/SRBS + RSTN

- Calibration
- Background subtraction
- RFI excision/mitigation



White et al 2006

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Radio Synthesis Observations

Observation: complex visibility data

Data reduction:

- calibration
- Fourier inversion of the data → mapping
- removal of the inst response function → deconvolution

Data analysis:

- statistical studies
- analytical and/or numerical modeling
- theoretical motivation/framework/content

Usually involves data from other sources ... optical, EUV, SXR, HXR, etc.

Reduction of Synthesis Telescope Data

Calibration

A modern synthesis imaging telescope requires many calibrations:

Antenna optics, antenna pointing, antenna positions, **antenna (complex) gain**, spectral bandpass, atmosphere, correlator offsets

Some calibrations are required once, some infrequently, some regularly and often. I will mention only one type of calibration that is common to all synthesis telescopes:

calibration of the complex gain



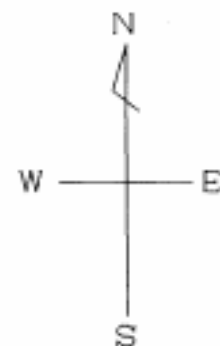
The VLA uses **non-redundant** baselines. Therefore it must calibrate the **complex gain** of each antenna by observing cosmic sources with known properties. This usually entails observing a **point source** of known position in the same **isoplanatic patch** as the source (usually within a few degrees).

In contrast, the NoRH uses **geometric** baseline spacings and therefore is able to employ a **redundant** calibration scheme. The advantage is that it never has to leave the Sun. The disadvantage is that **absolute** position and flux information are lost.





N28 •
 N27 •
 N26 •
 N25 •
 N24 •
 N23 •
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 N21 •
 N20 •
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 N13 •



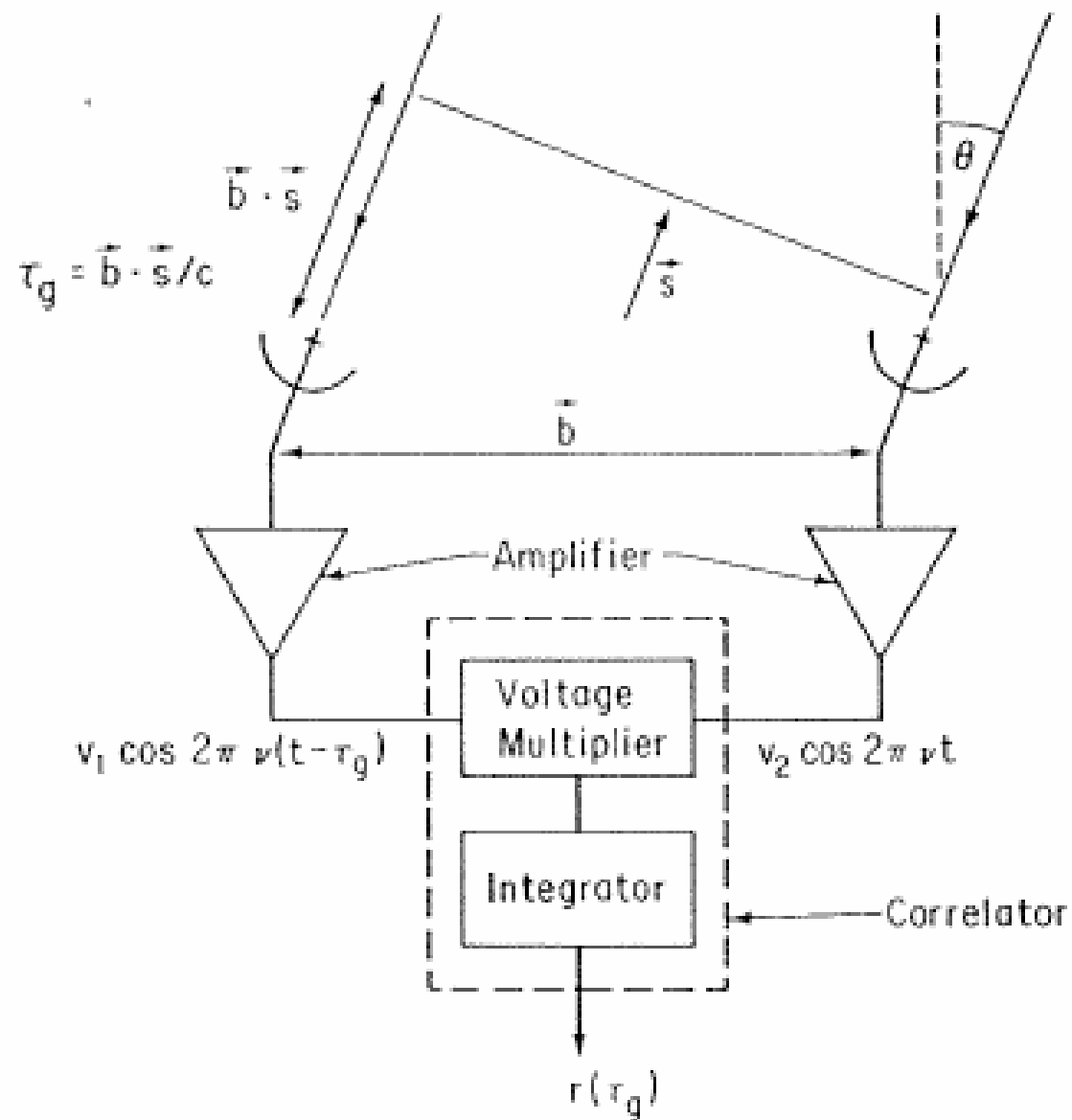
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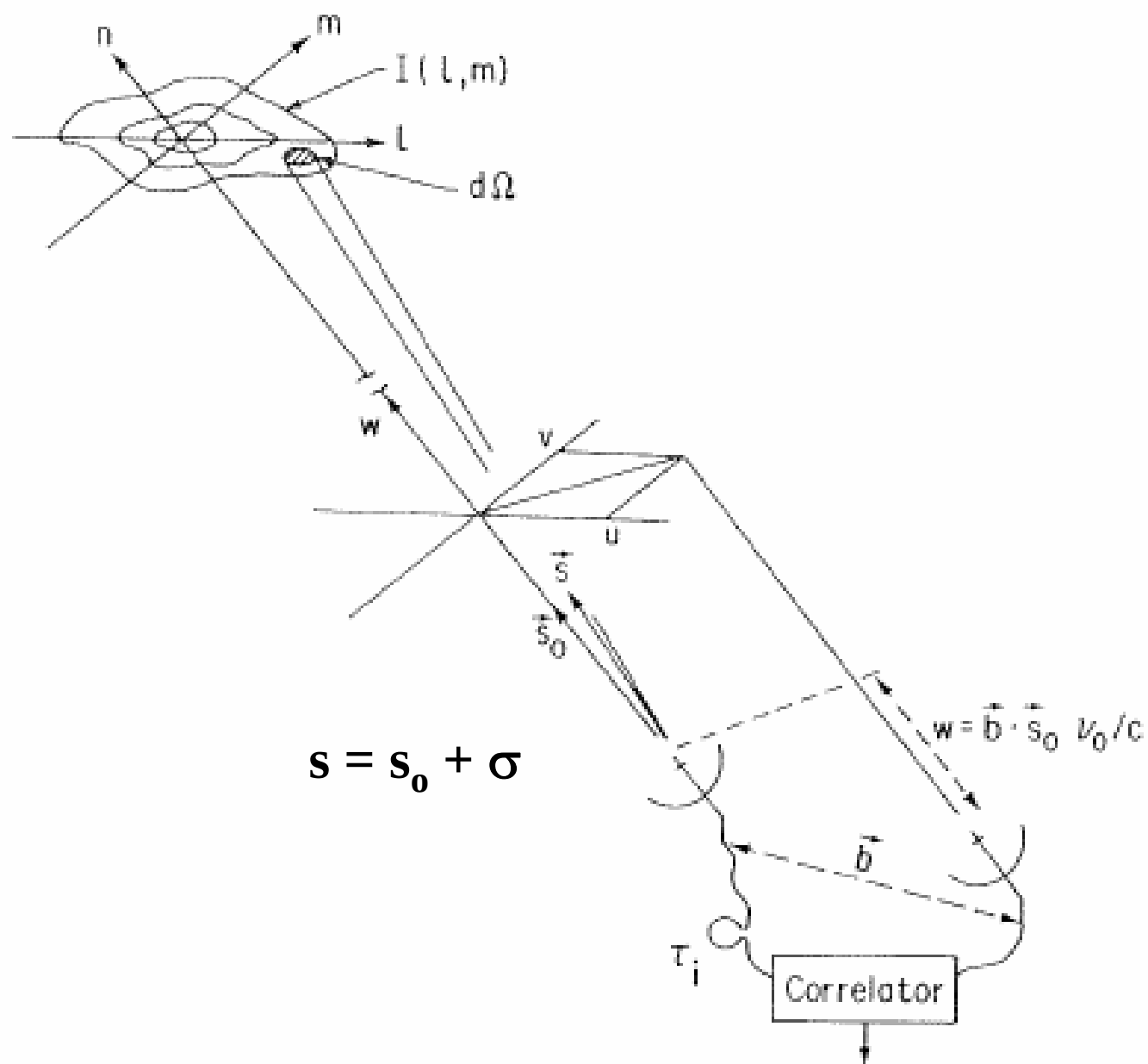
From the practicum:

$$V(\mathbf{b}) = R_C + iR_S = A_V e^{-i\phi_V} = \iint I_\nu(s) e^{-2\pi i \nu \mathbf{b} \cdot \mathbf{s} / c} d\Omega$$

$$A_V = \sqrt{R_C^2 + R_S^2}$$

$$\phi_V = \tan^{-1} \left(\frac{R_S}{R_C} \right)$$





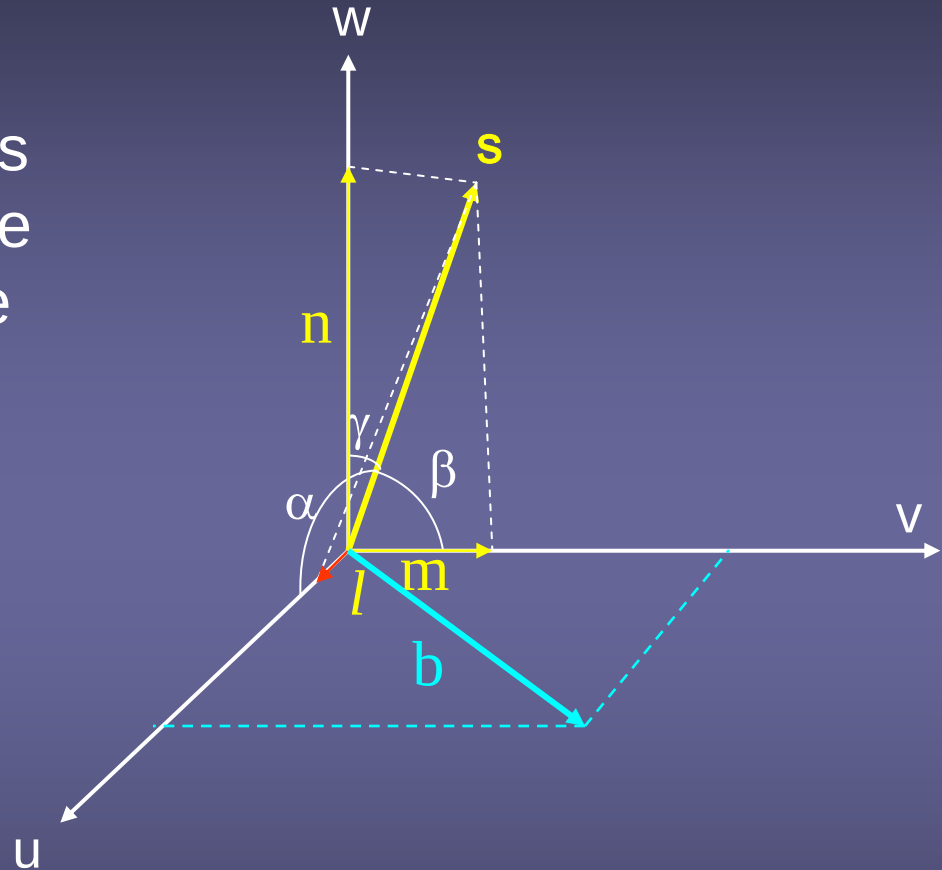
Direction Cosines

The unit direction vector **s** is defined by its projections on the **(u,v,w)** axes. These components are called the **direction cosines**.

$$l = \cos(\alpha)$$

$$m = \cos(\beta)$$

$$n = \cos(\gamma) = \sqrt{1 - l^2 - m^2}$$



The baseline vector **b** is specified by its coordinates (u,v,w) (measured in wavelengths).

$$\mathbf{b} = (\lambda u, \lambda v, \lambda w)$$

Coordinate transformation

Let's choose w to be along the unit vector $\mathbf{s}$ toward the source:

$$\frac{v \mathbf{b} \cdot \mathbf{s}}{c} = ul + vm + wn \qquad \frac{v \mathbf{b} \cdot \mathbf{s}_o}{c} = w$$

$$d\Omega = \frac{dl \, dm}{n} = \frac{dl \, dm}{\sqrt{1-l^2-m^2}}$$

$$V(u, v, w) = \iint I_\nu(l, m) e^{-2\pi i \left[(ul+vm+w(\sqrt{1-l^2-m^2}-1)) \right]} \frac{dl \, dm}{\sqrt{1-l^2-m^2}}$$

2D Fourier Transform!

If $|l|$ and $|m|$ are small, we have

$$w(\sqrt{1-l^2-m^2}-1) \approx -\frac{1}{2}(l^2+m^2)w \approx 0$$

$$V(u, v) = \iint I_v(l, m) e^{-2\pi i (ul+vm)} dl \, dm$$

$$V(u, v) = \iint A(l, m) I_v(l, m) e^{-2\pi i (ul+vm)} dl \, dm$$

$$A(l, m) I(l, m) = \iint V(u, v) e^{2\pi i (ul+vm)} du \, dv$$

Synthesis imaging in practice

In reality, our visibility measurements are noisy. Let's designate the noisy measurement $V'(u,v)$. Moreover, because we only have a finite number of antennas and a finite amount of time, our sampling of the visibility function is incomplete. Let the actual sampling function be designated $S(u,v)$.

$$I^D(l, m) = \iint S(u, v) V'(u, v) e^{2\pi i (ul + vm)} du dv$$

If we write

$$S(u, v) = \sum_{k=1}^M \delta(u - u_k, v - v_k)$$

The sampled visibility function above becomes

$$V^S(u, v) = \sum_{k=1}^M \delta(u - u_k, v - v_k) V'(u, v)$$

Synthesis imaging in practice

If we now denote the (inverse) Fourier transform operation as $\mathbf{F}$ we can write the following shorthand sequence

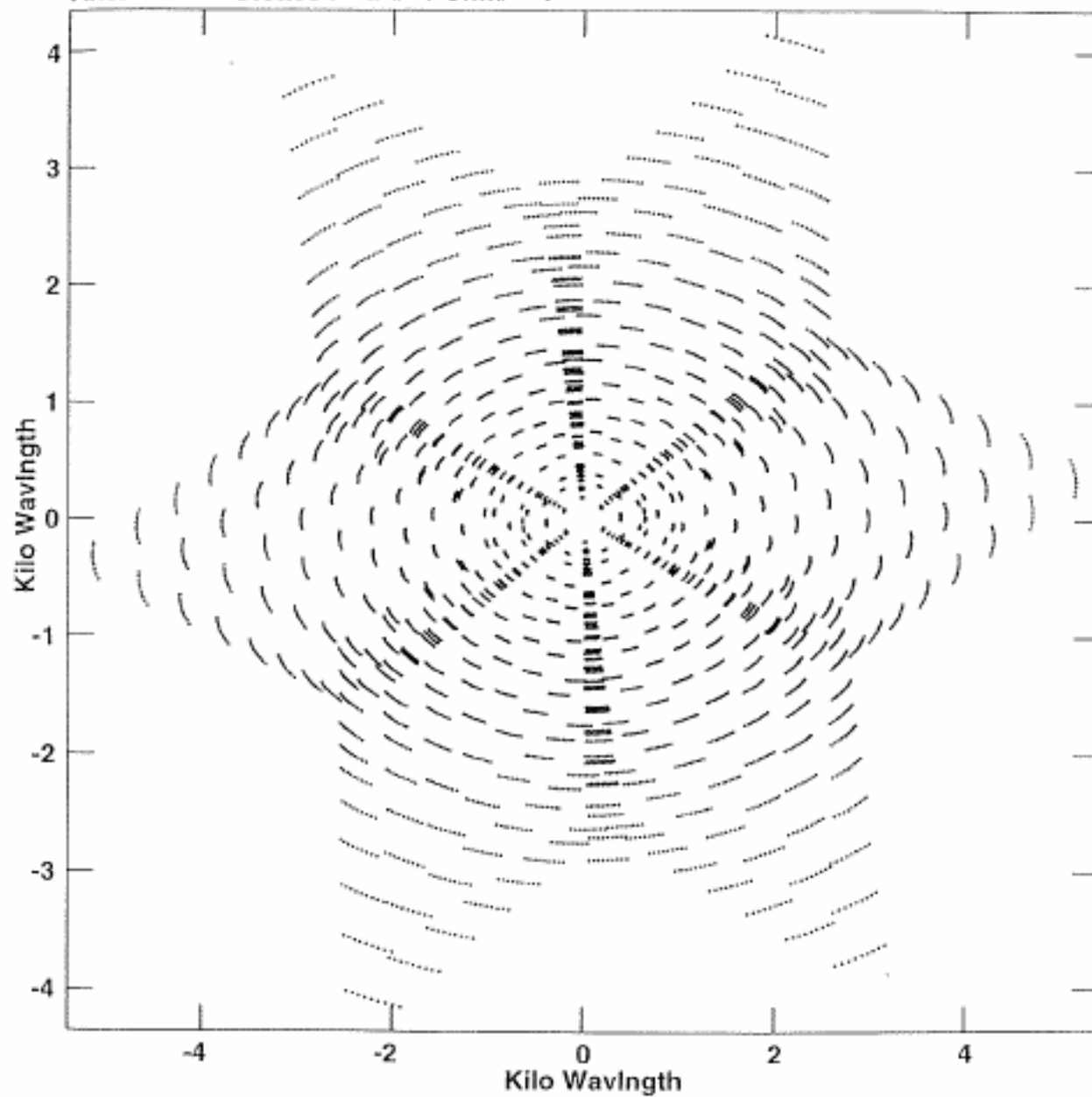
$$I^D = \mathbf{F}(V^S) = \mathbf{F}(SV') = \mathbf{F}(S) * \mathbf{F}(V') = B * I'$$

Where the inverse Fourier transform of the sampling function is the **dirty beam**, B , the inverse Fourier transform of V' is I' , the desired measurement, and $*$ denotes a convolution.

The point is: the dirty map I^D , obtained by Fourier inverse of the measured (noisy) visibilities is a convolution between the “true” brightness distribution I' and the dirty beam B !

Therefore, to recover I' from the measurements, we must **deconvolve** B from I^D ! So how do we do this?

V vs U for VLA-D-SIG.ARMED.1 Source:
Ants *-* Stokes I IF# 1 Chn# 1



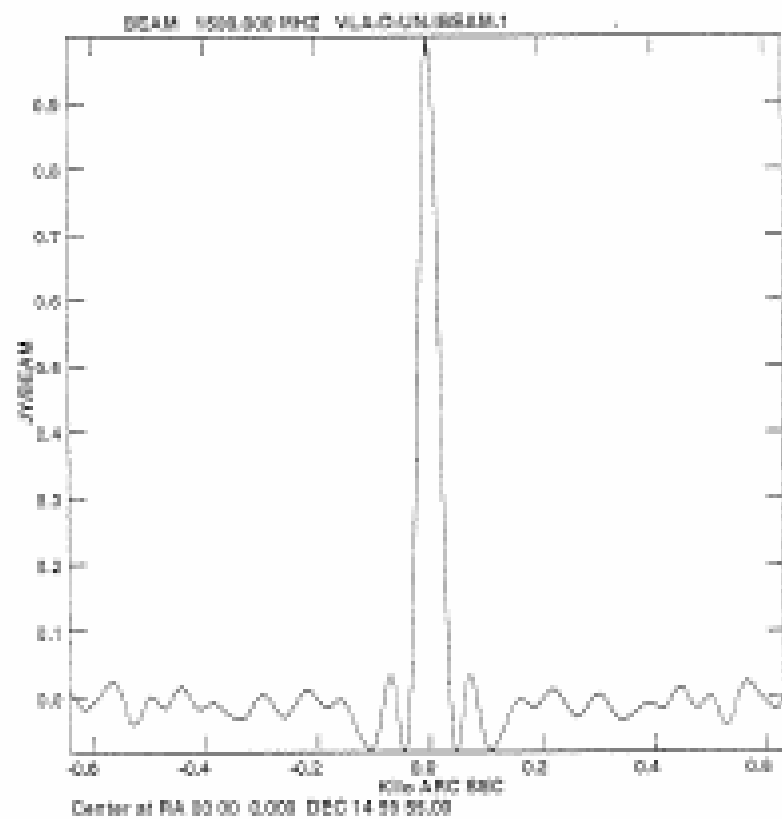
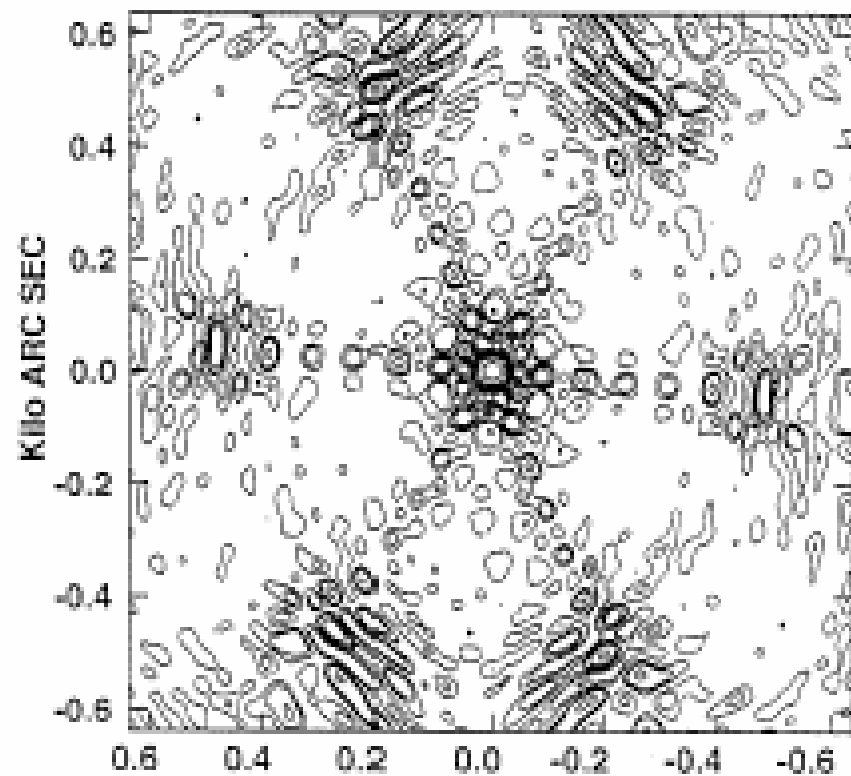


Image formation & deconvolution

To make an image, we must represent the dirty map and beam in discrete (pixel) form; i.e., we must evaluate $I^D(l, m)$ on a uniform grid. One way is to compute the **Discrete Fourier Transform** on an $N \times N$ grid:

$$I^D(l, m) = \frac{1}{M} \sum_{k=1}^M V'(u_k, v_k) e^{2\pi i (ul + vm)}$$

Far more commonly, because M is large and because the number of desired pixels is large, the **Fast Fourier Transform** is used. However, the data must be sampled on a uniform grid to use the FFT.

This is done by convolving the data with a **smoothing function** and resampling onto a uniform grid.

Image formation & deconvolution

One final point: it is usually very useful to be able to weight the visibility function, which is somewhat analogous to tapering the illumination of an antenna. We can write a **weighting function**

$$W(u, v) = \sum_{k=1}^M T_k D_k \delta(u - u_k, v - v_k)$$

where T_k is a taper and D_k is a density weighting. The weighted, sampled visibility function is then

$$V^W(u, v) = \sum_{k=1}^M T_k D_k \delta(u - u_k, v - v_k) V'(u, v)$$

which allows control over sidelobe weighting and noise.

Natural and **uniform** weighting are commonly used, as is a more optimum weighting scheme called “**robust**” **weighting**.

Examples of weighting

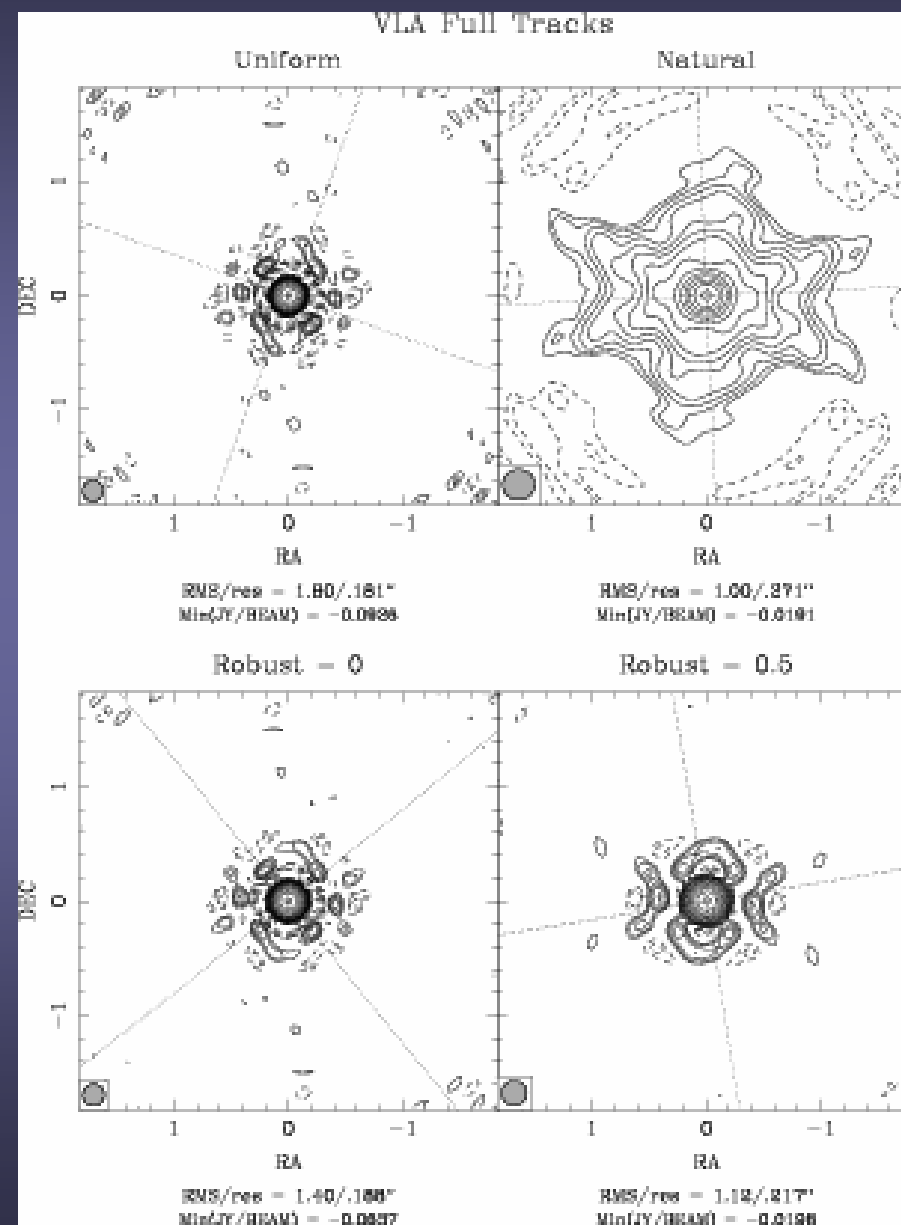
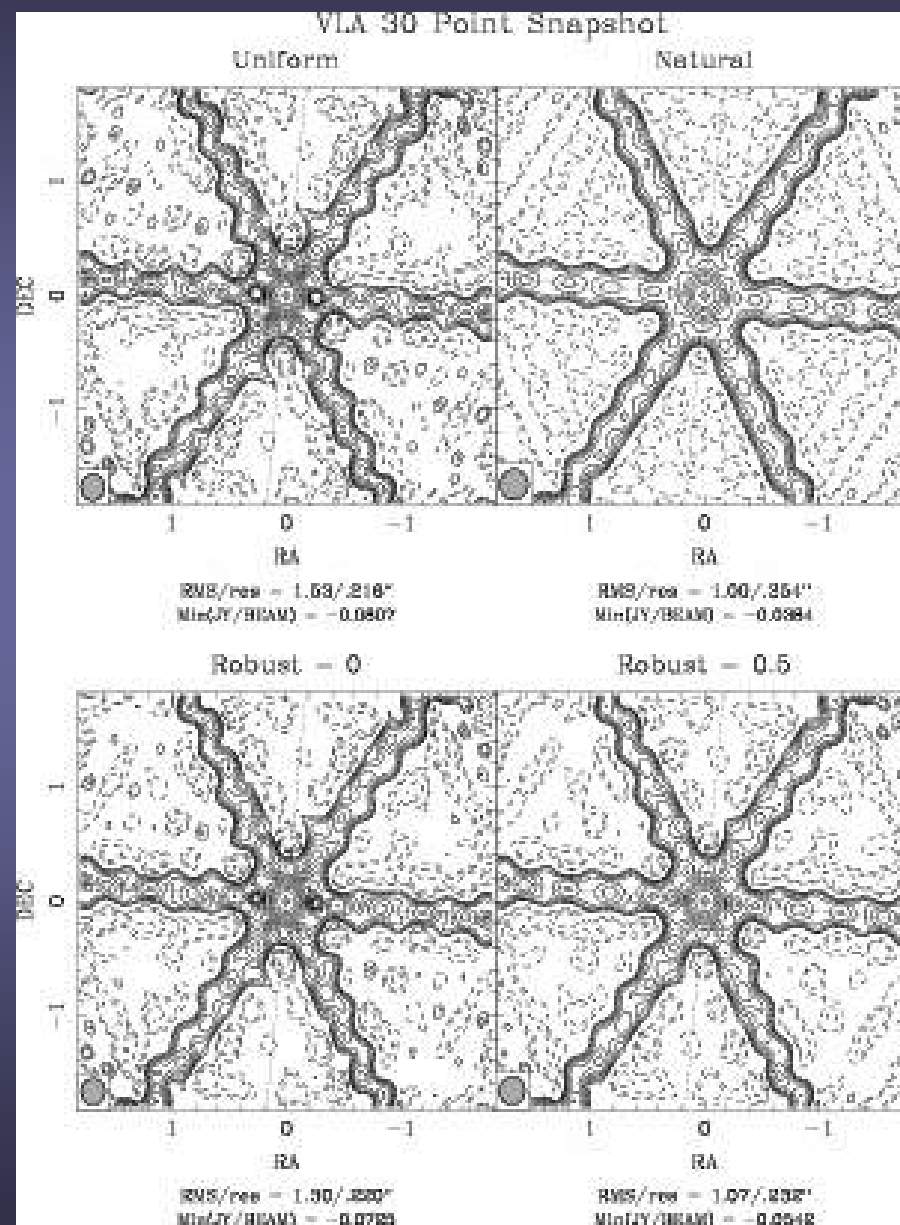


Image formation & deconvolution

The deconvolution problem can be expressed simply as

$$I^D = B * I + n$$

where n has been separated out as additive noise. The measurement equation is **ill-posed**. Implicit in the principle solution I^D is the assumption that all visibilities that were not measured are **zero**.

Let z be a brightness distribution that contains only those spatial frequencies that were unmeasured. Then I is a solution to the measurement equation, so is $I + \alpha z$ (since $B * z = 0$)!

Deconvolution is that process by which the unmeasured visibilities are **estimated**.

Image formation & deconvolution

Two classes of algorithm are commonly employed in radio astronomy:

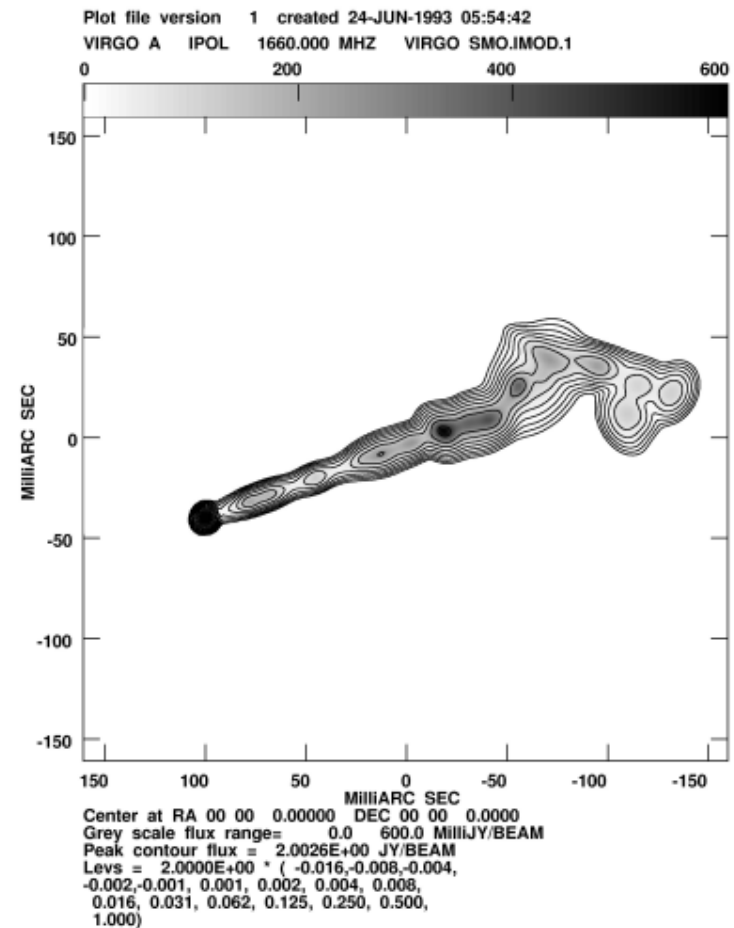
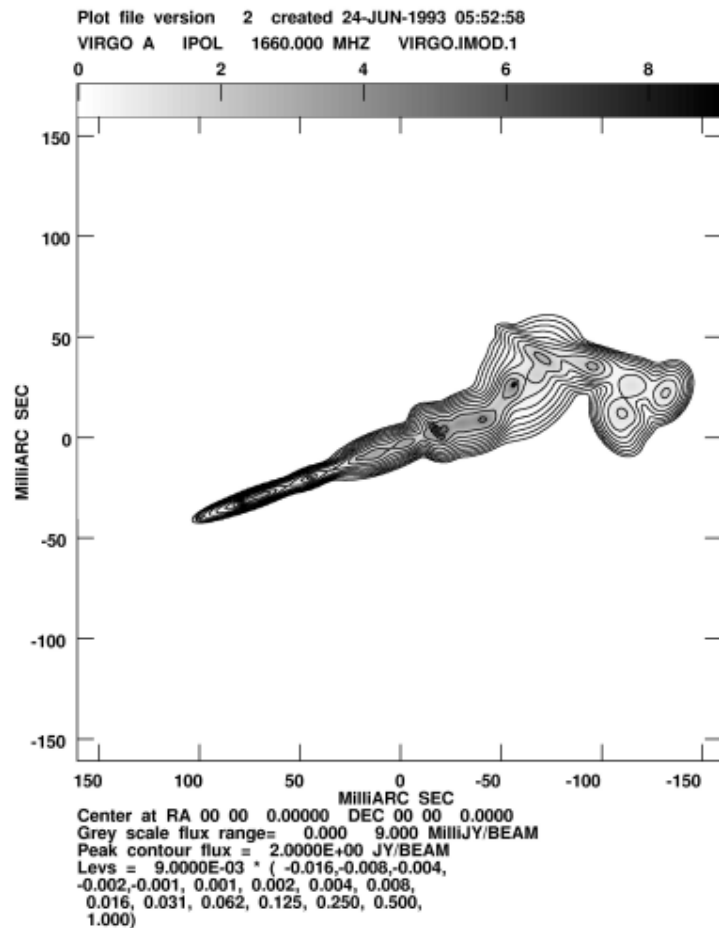
CLEAN and MEM

CLEAN is a simple shift-and-subtract algorithm with many variants designed to speed up and/or stabilize its performance. Good for compact emission.

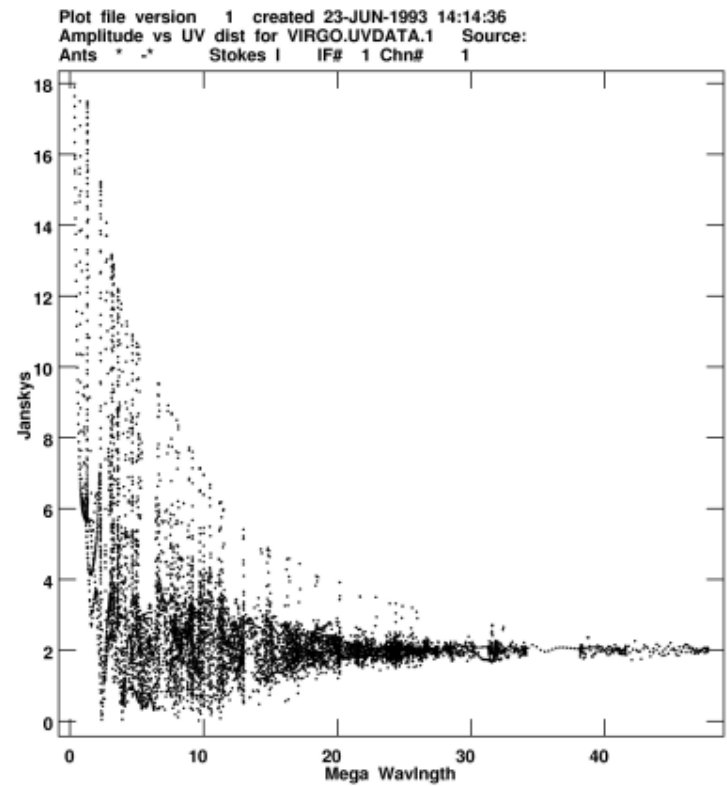
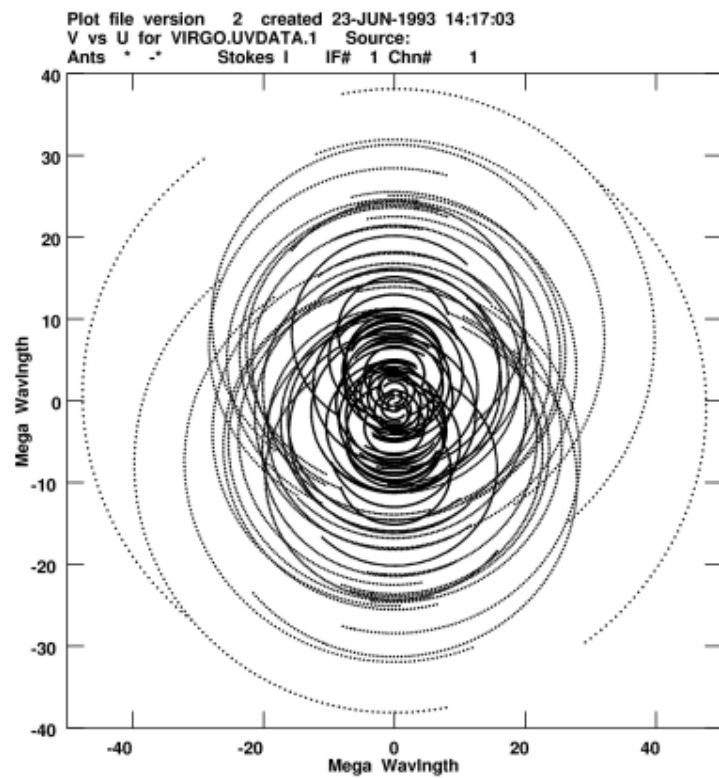
MEM and related algorithms maximize the configurational entropy of the model image, usually subject to **known constraints** such as the **noise** and **total flux**. Good for smooth, diffuse emission.

Other deconvolution schemes: **SVD**, **algebraic**, **SDI**, **MRC**,
...

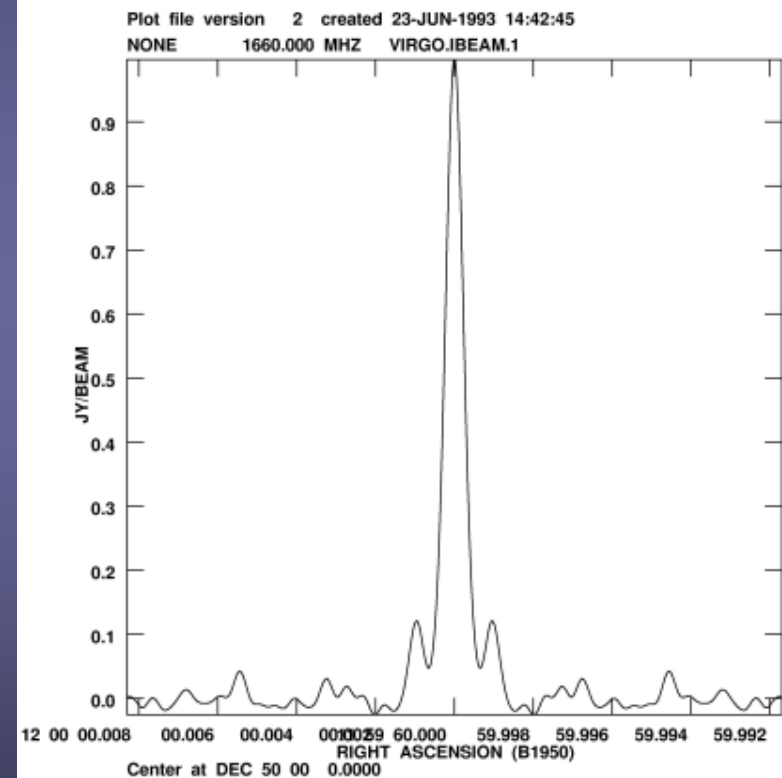
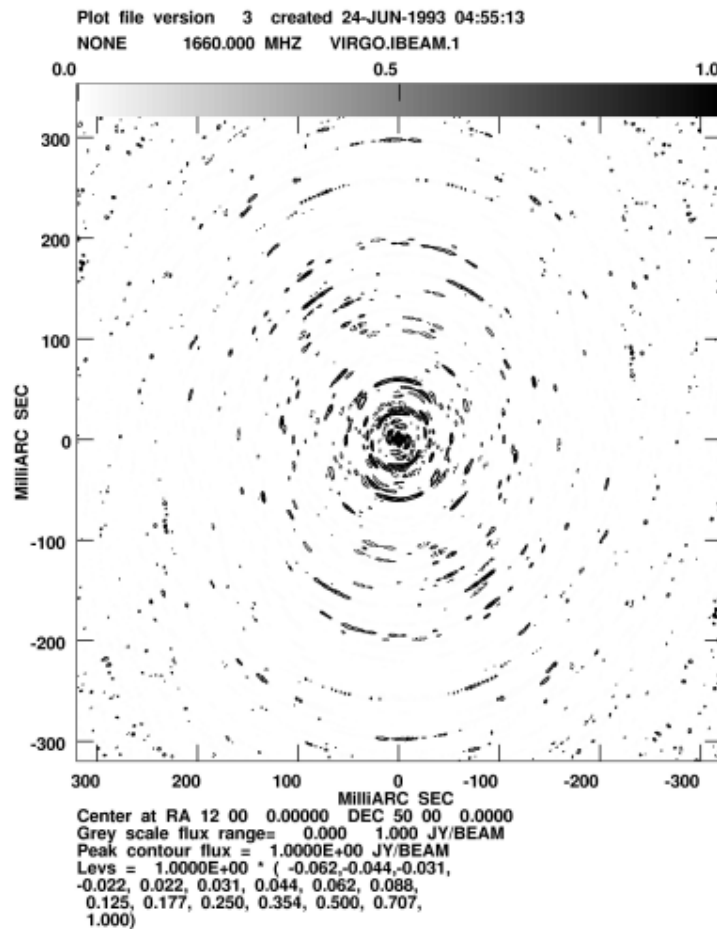
Original and smoothed model



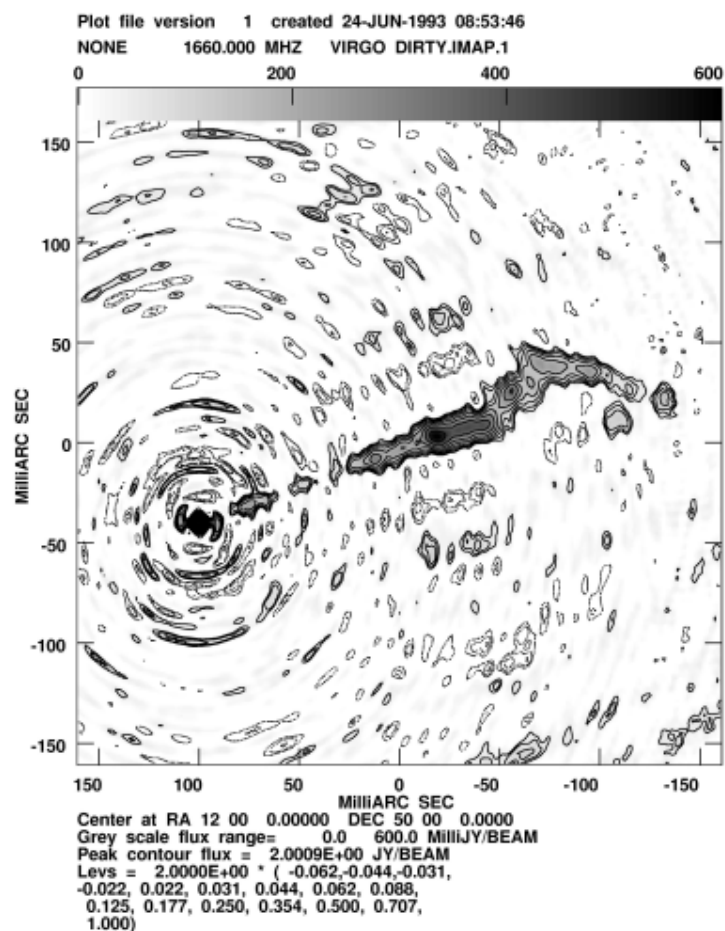
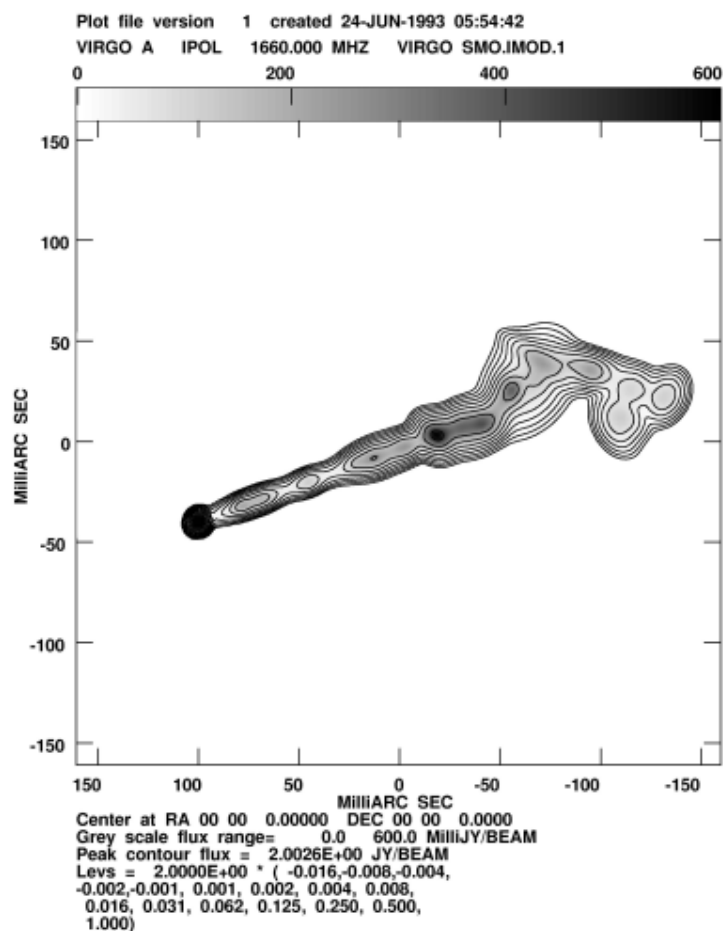
Fourier plane sampling



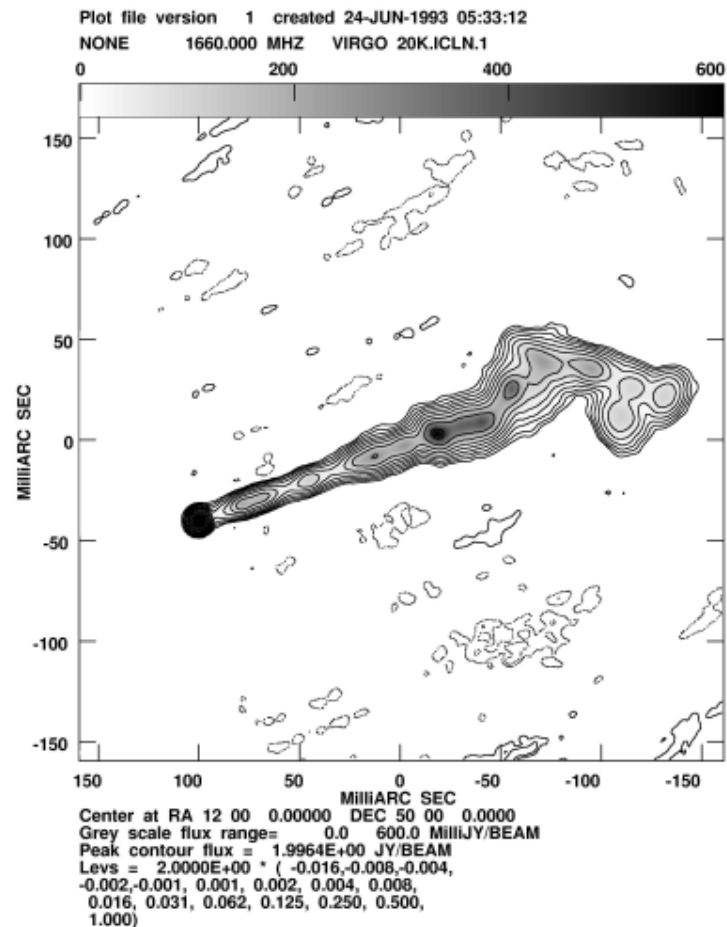
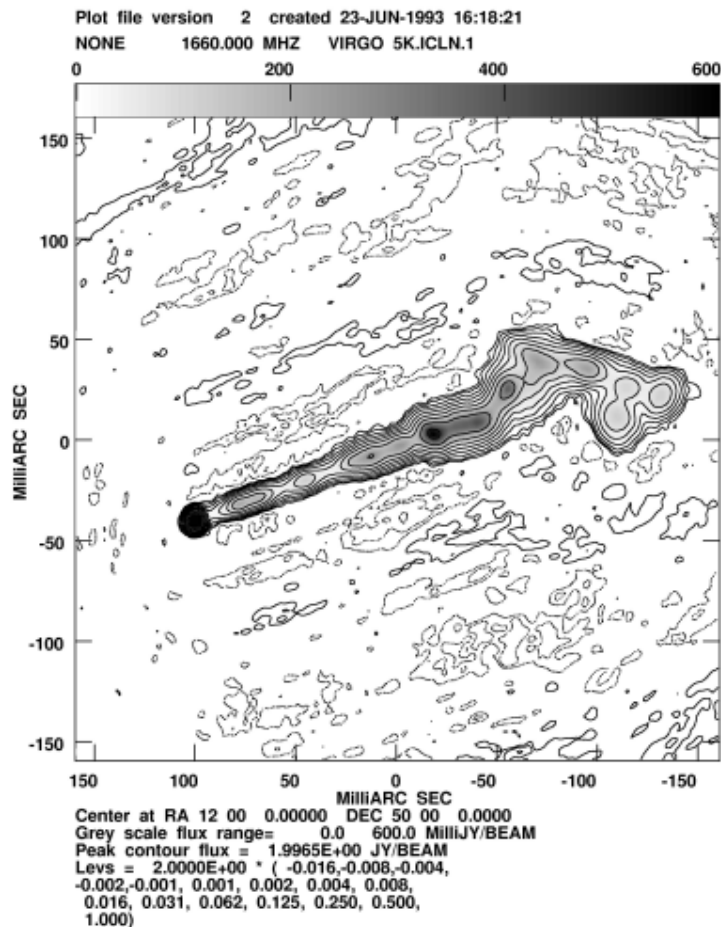
Point Spread Function



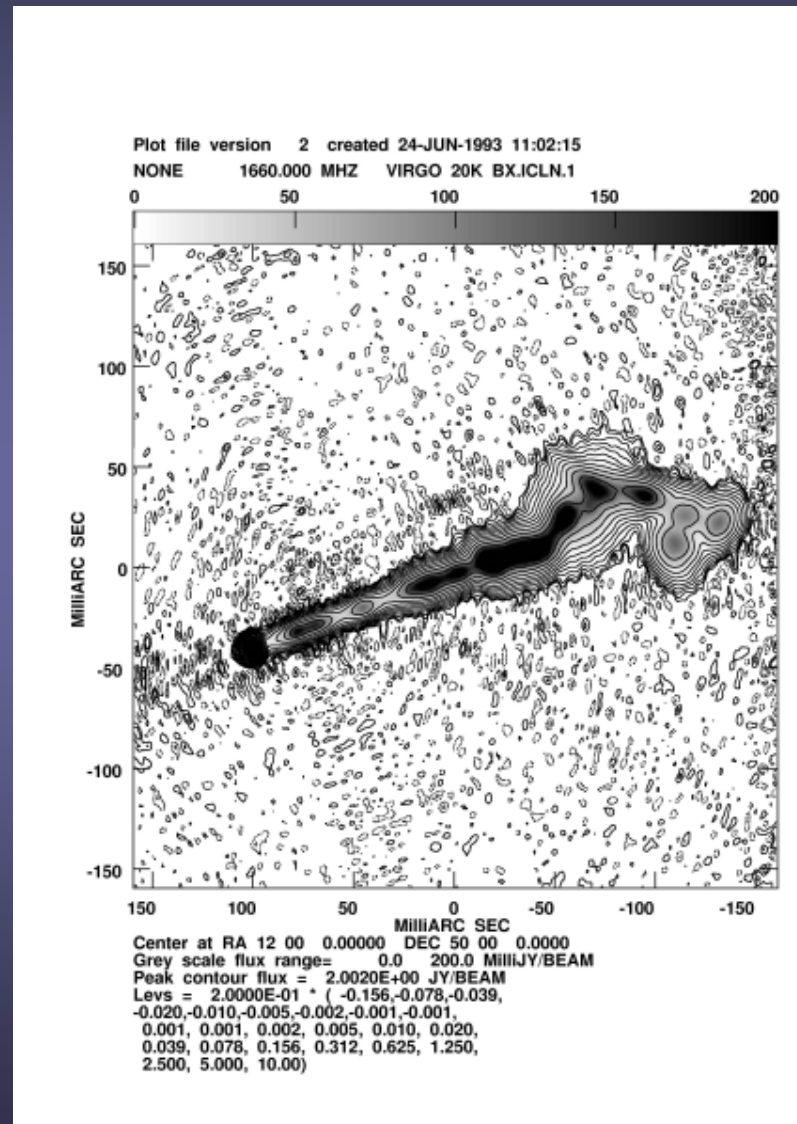
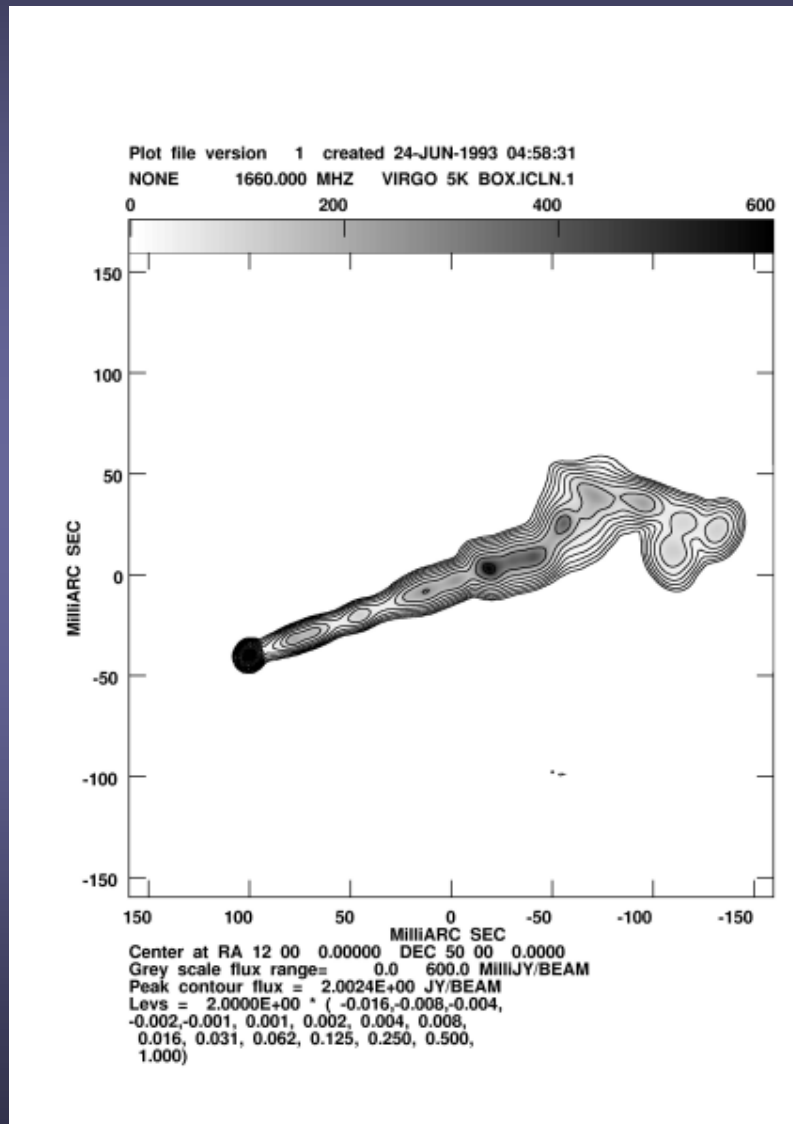
Original model and Dirty image



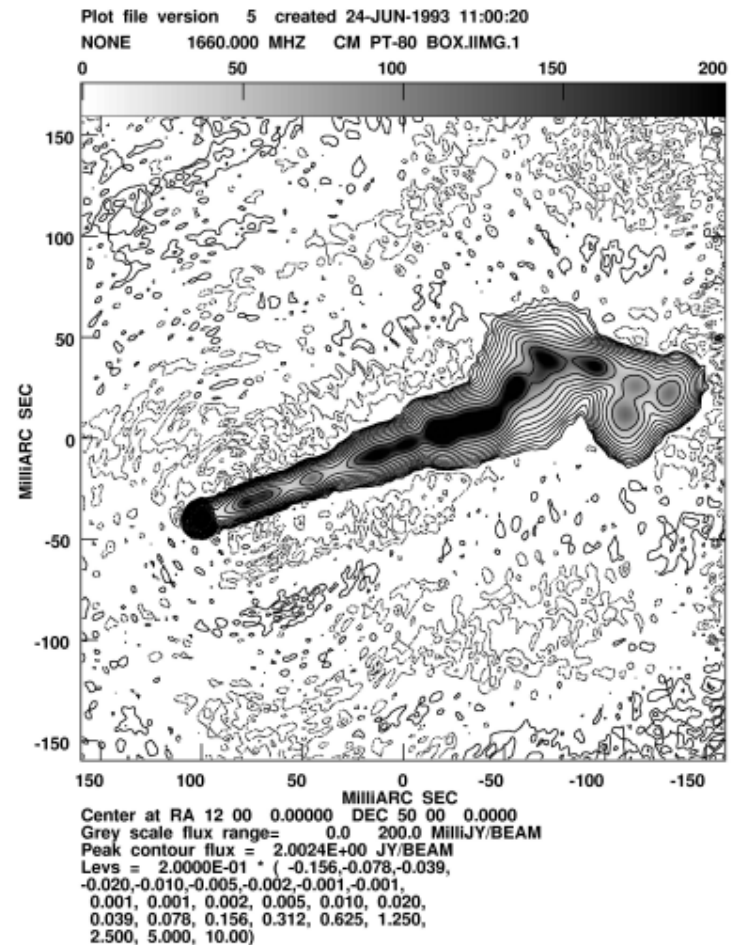
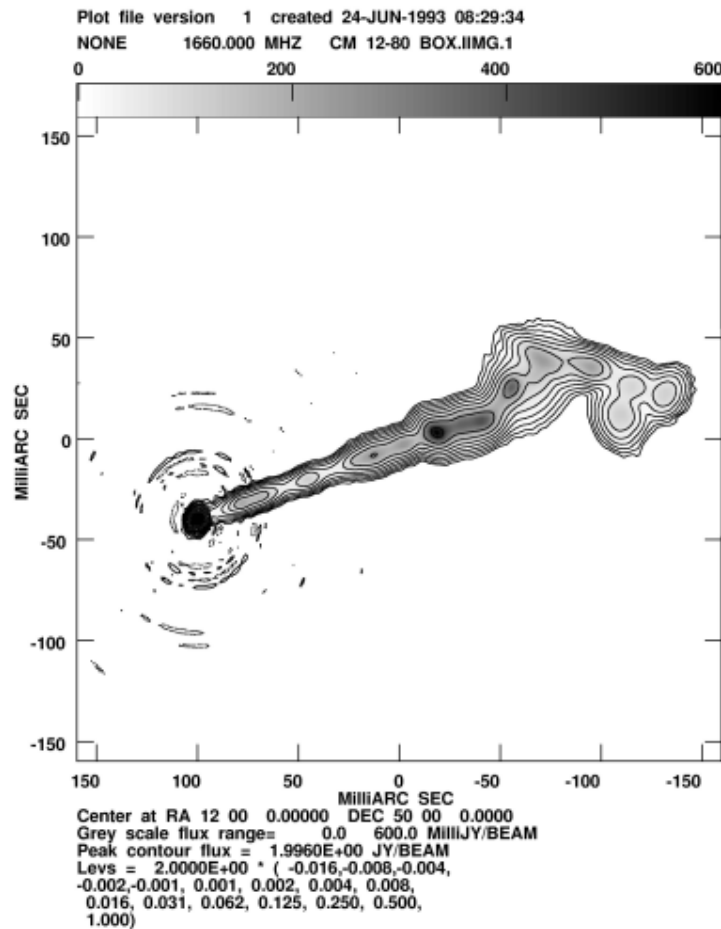
CLEAN: 5000 and 20000 comps



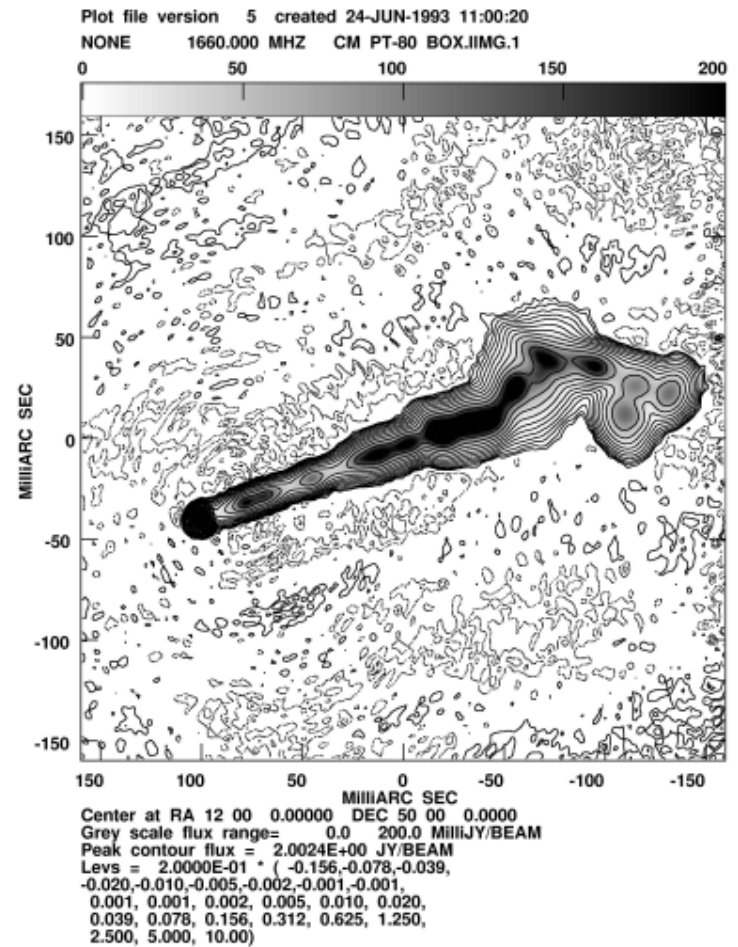
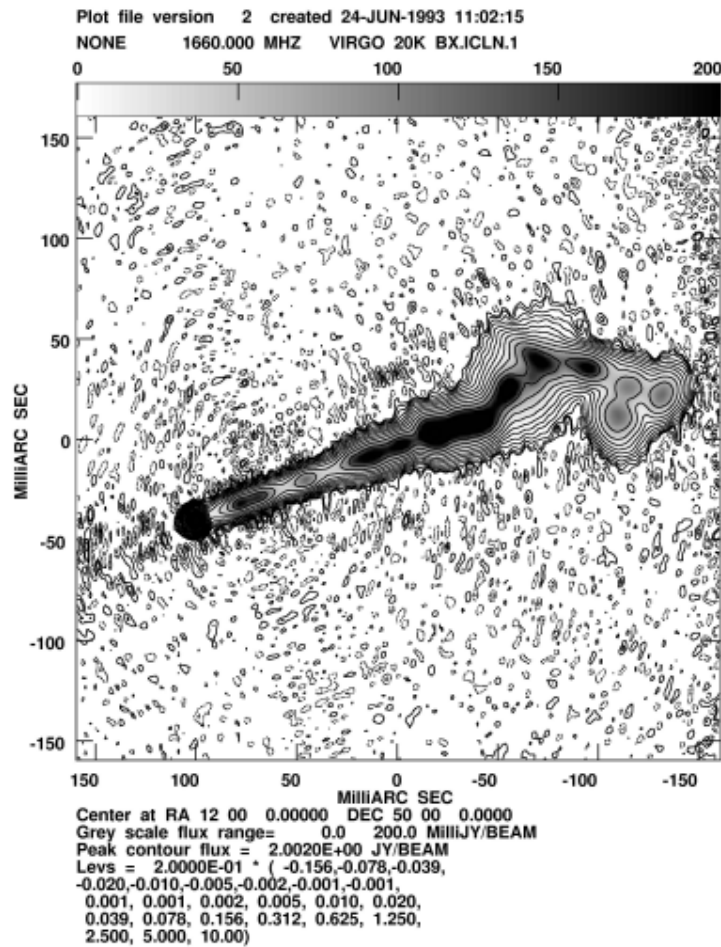
Window CLEAN: 5000 and 20000 comps



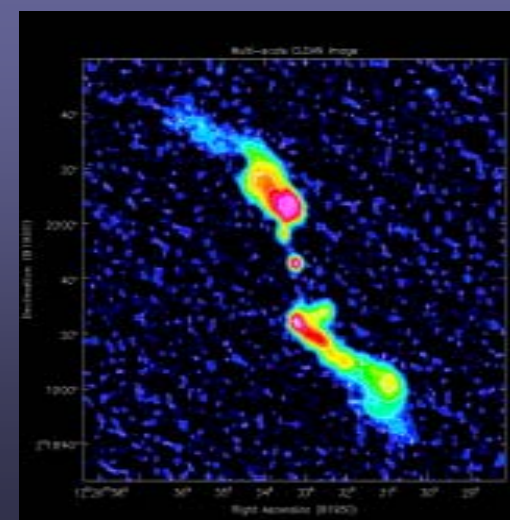
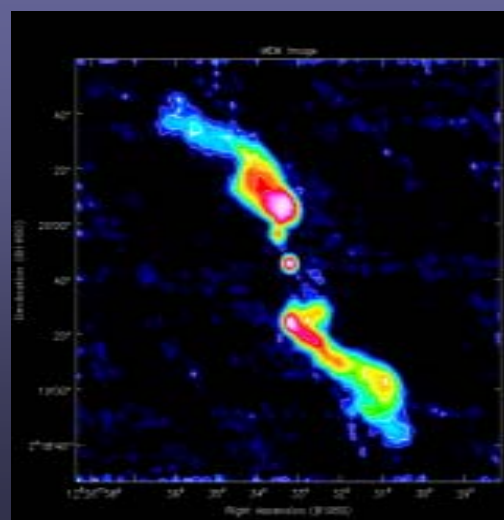
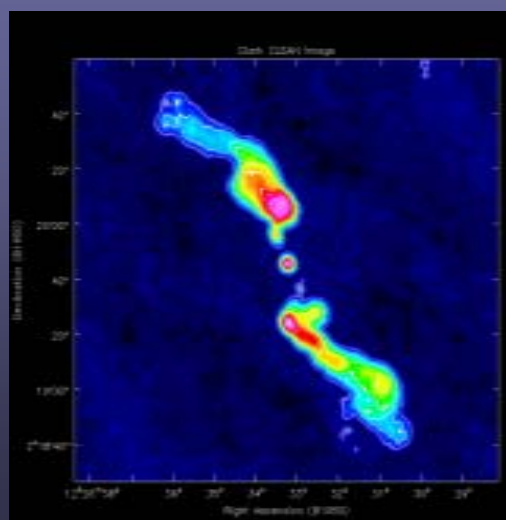
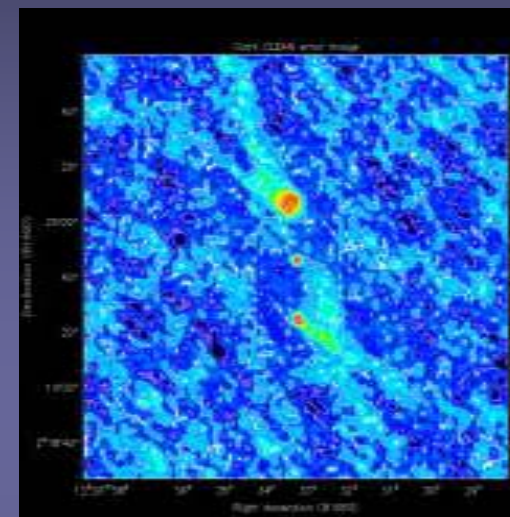
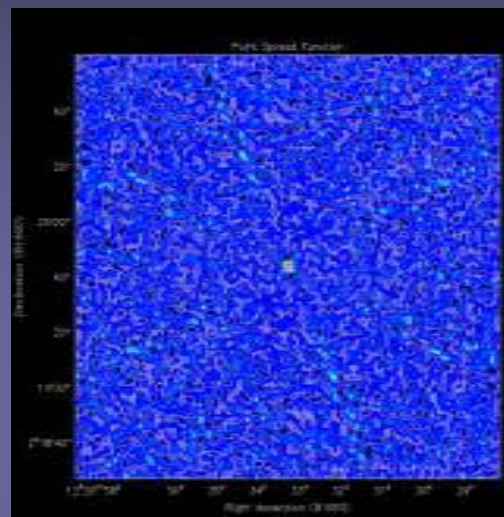
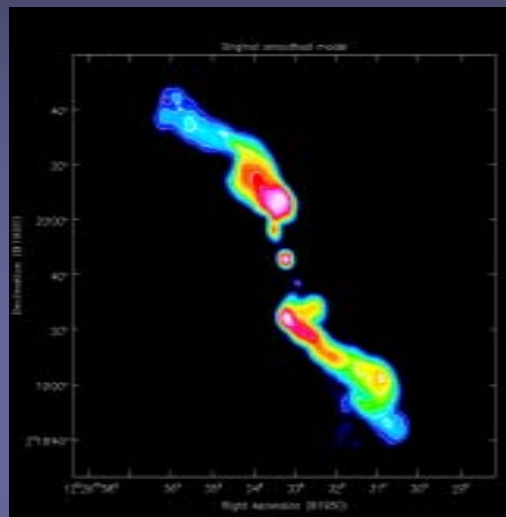
MEM: boxed, with point source removed



Best Clean and Best MEM



Model, PSF, Dirty image, CLEAN, MEM, Multi-scale CLEAN



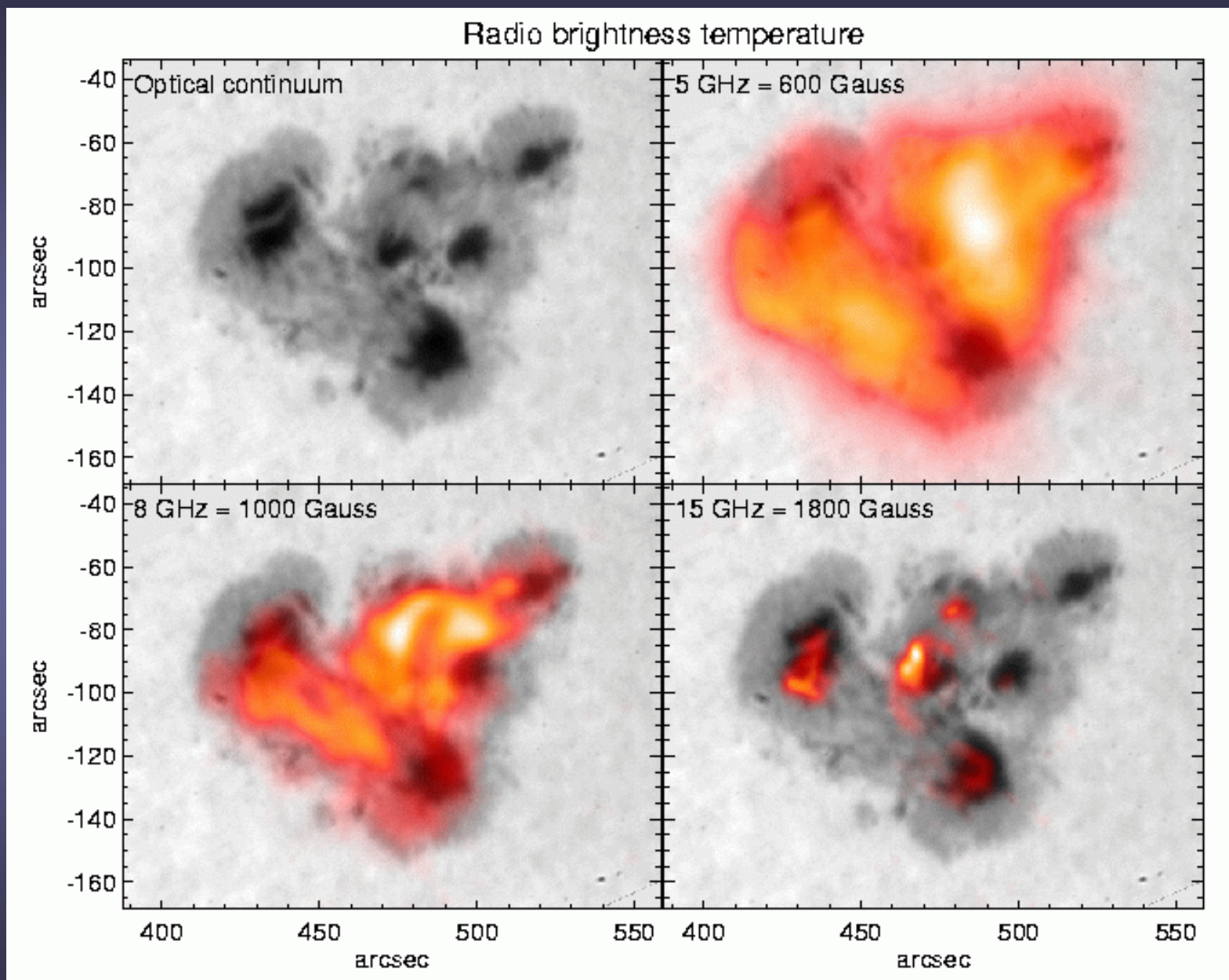
Data types

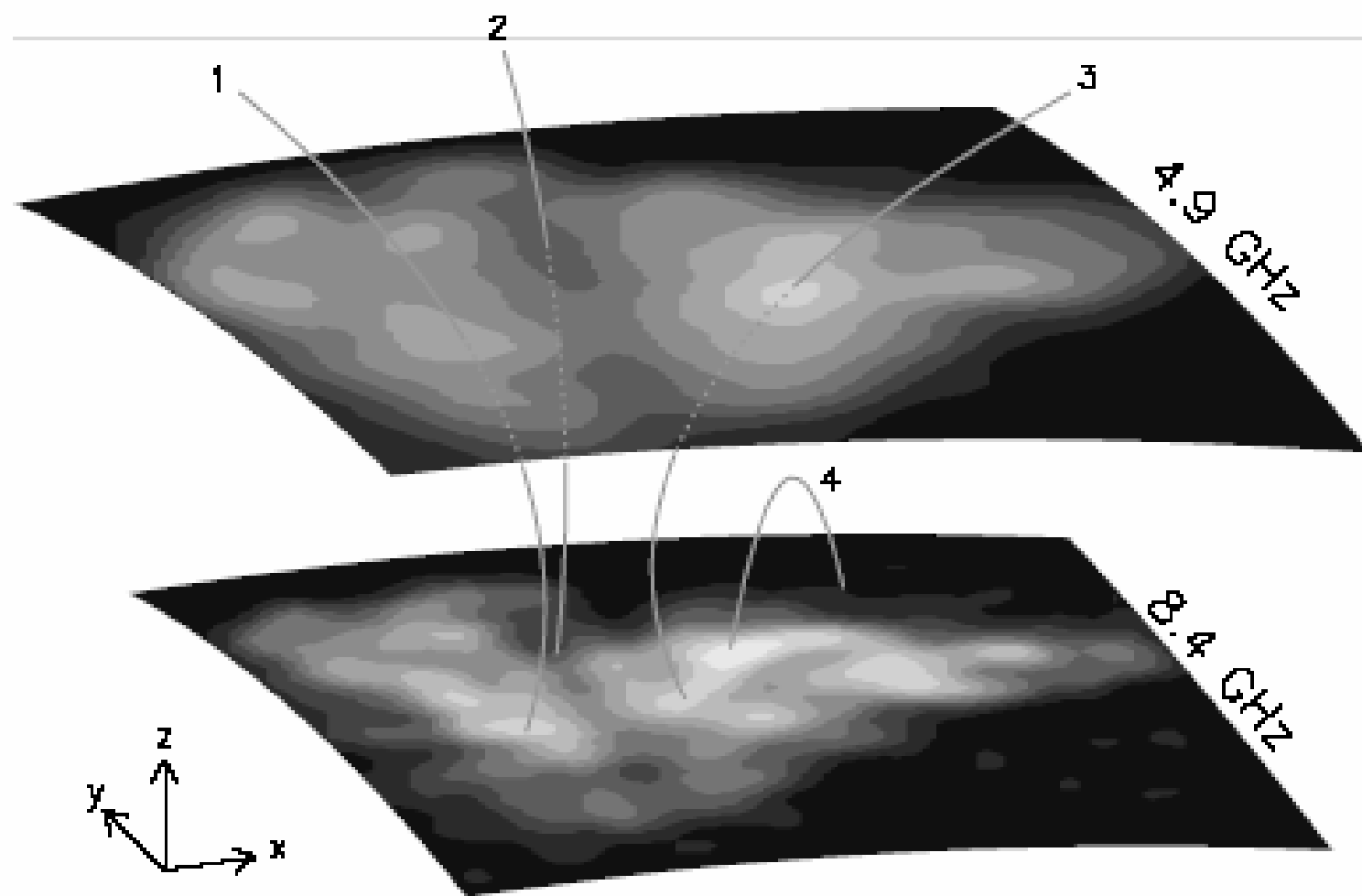
- Light curves of integrated flux density
- Spectra and dynamic spectra
- Map of specific intensity (Stokes I/V)
- Time sequence of such maps (Stokes I/V)
- Time sequences of such maps at many frequencies
- Time sequences of maps of physical parameters derived from principle data (T, B, n_e , etc) Goal.

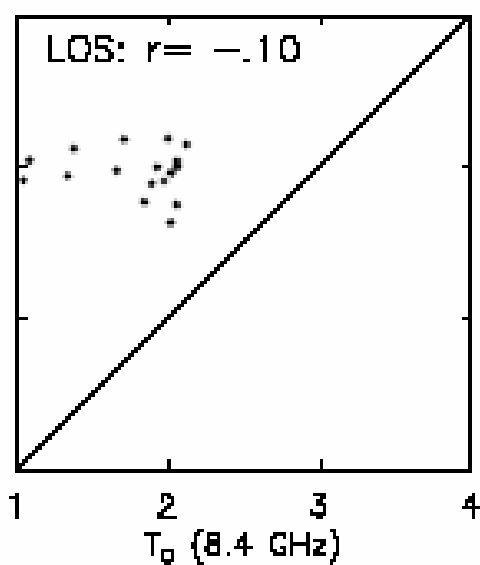
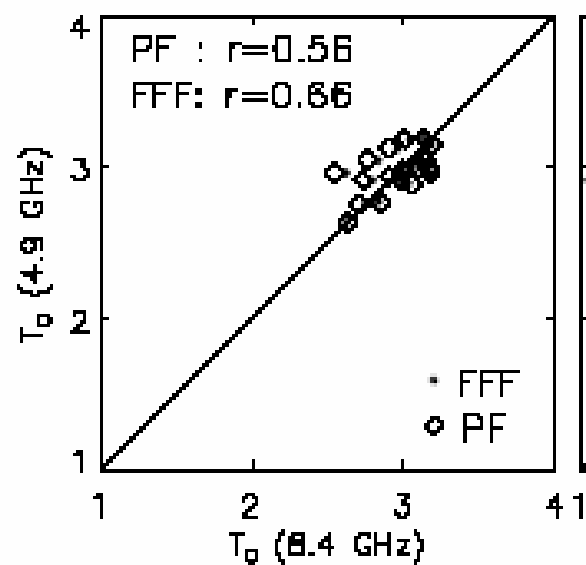
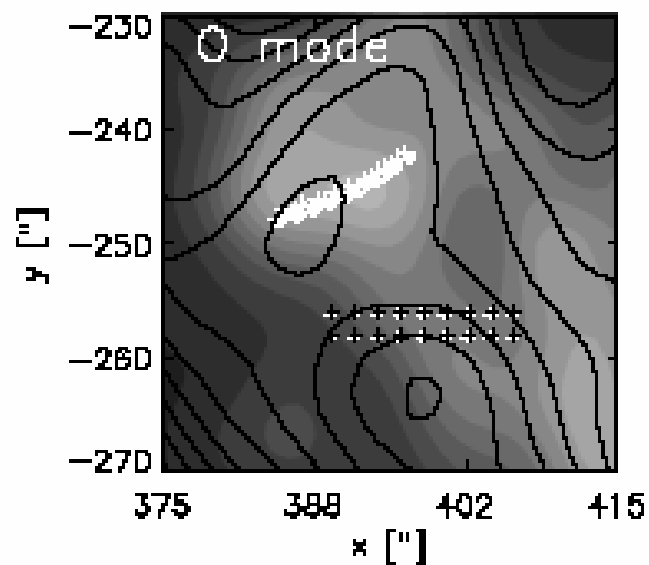
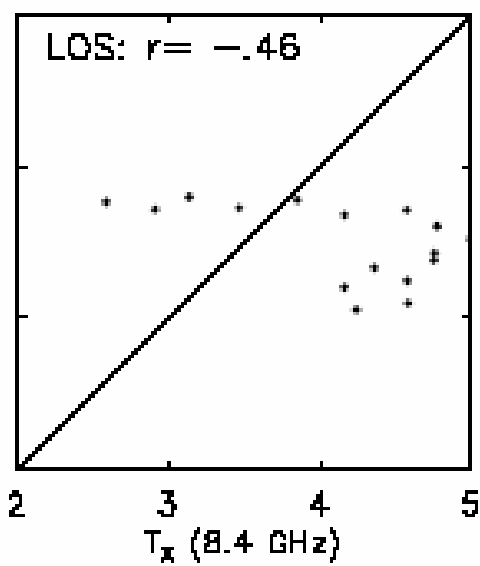
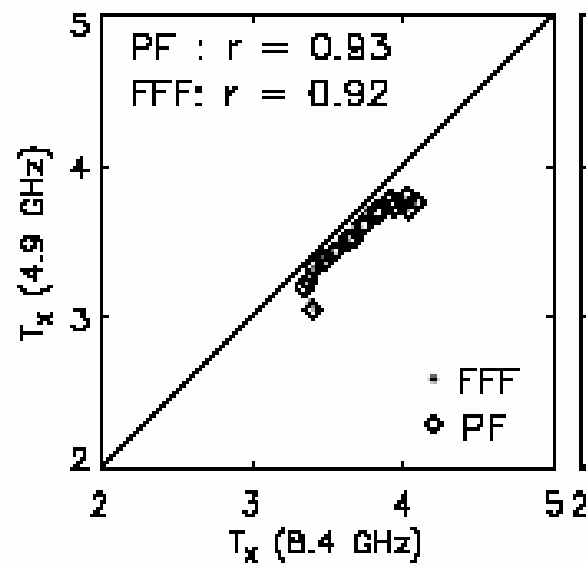
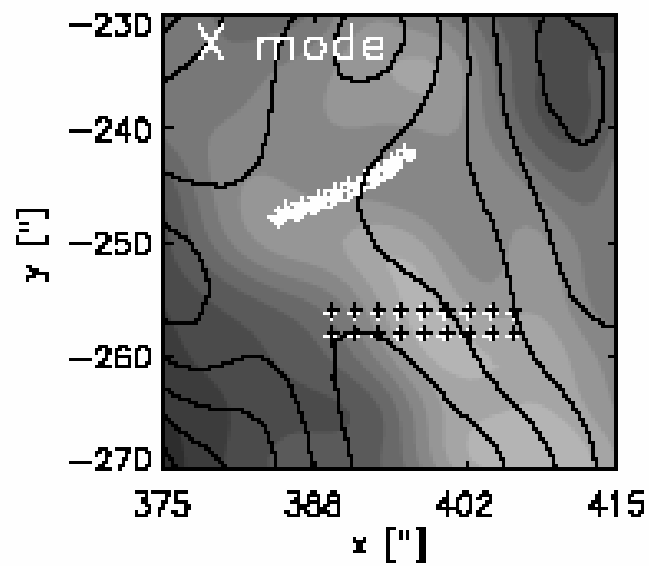
New data visualization techniques needed!

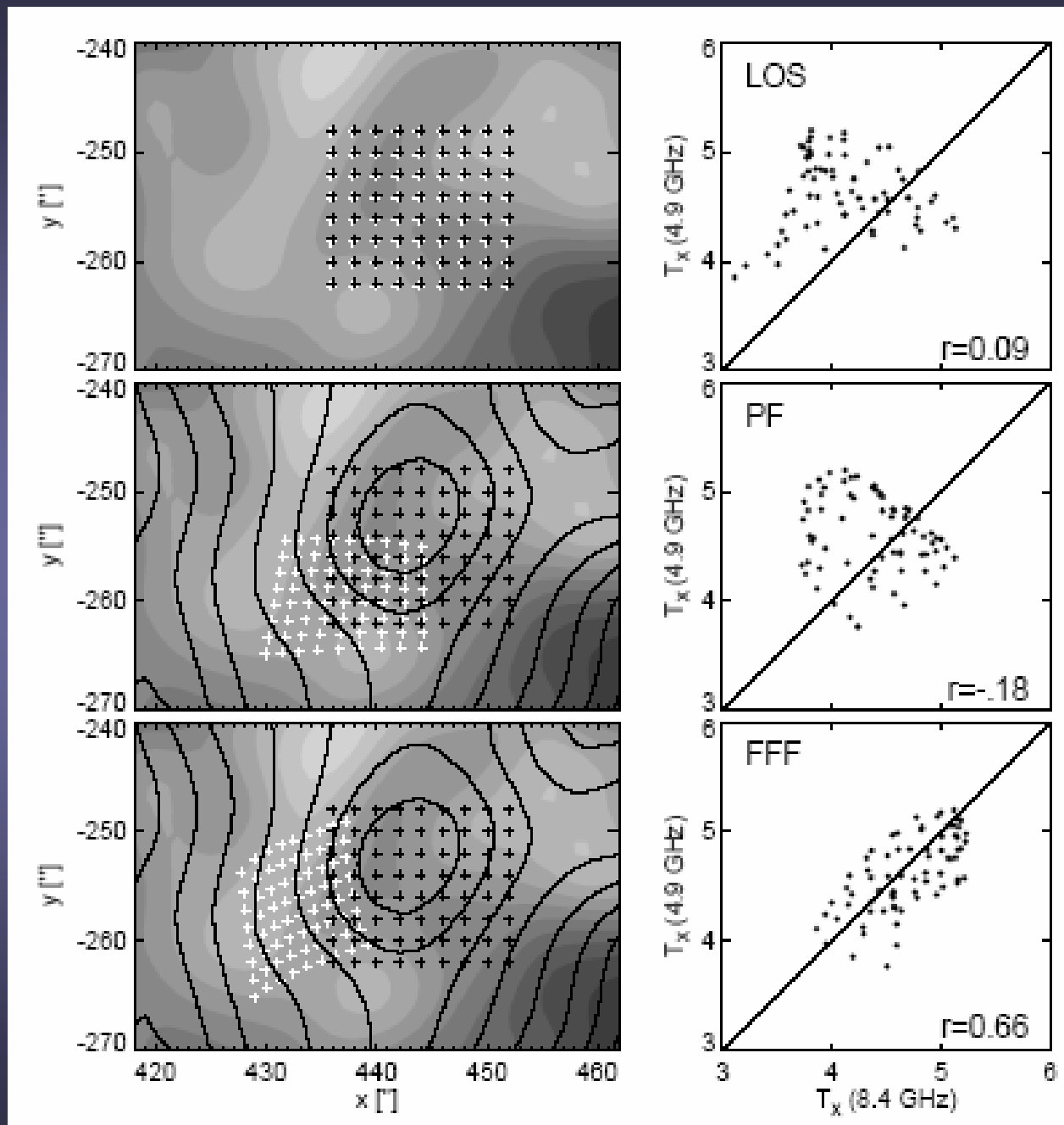
Data analysis

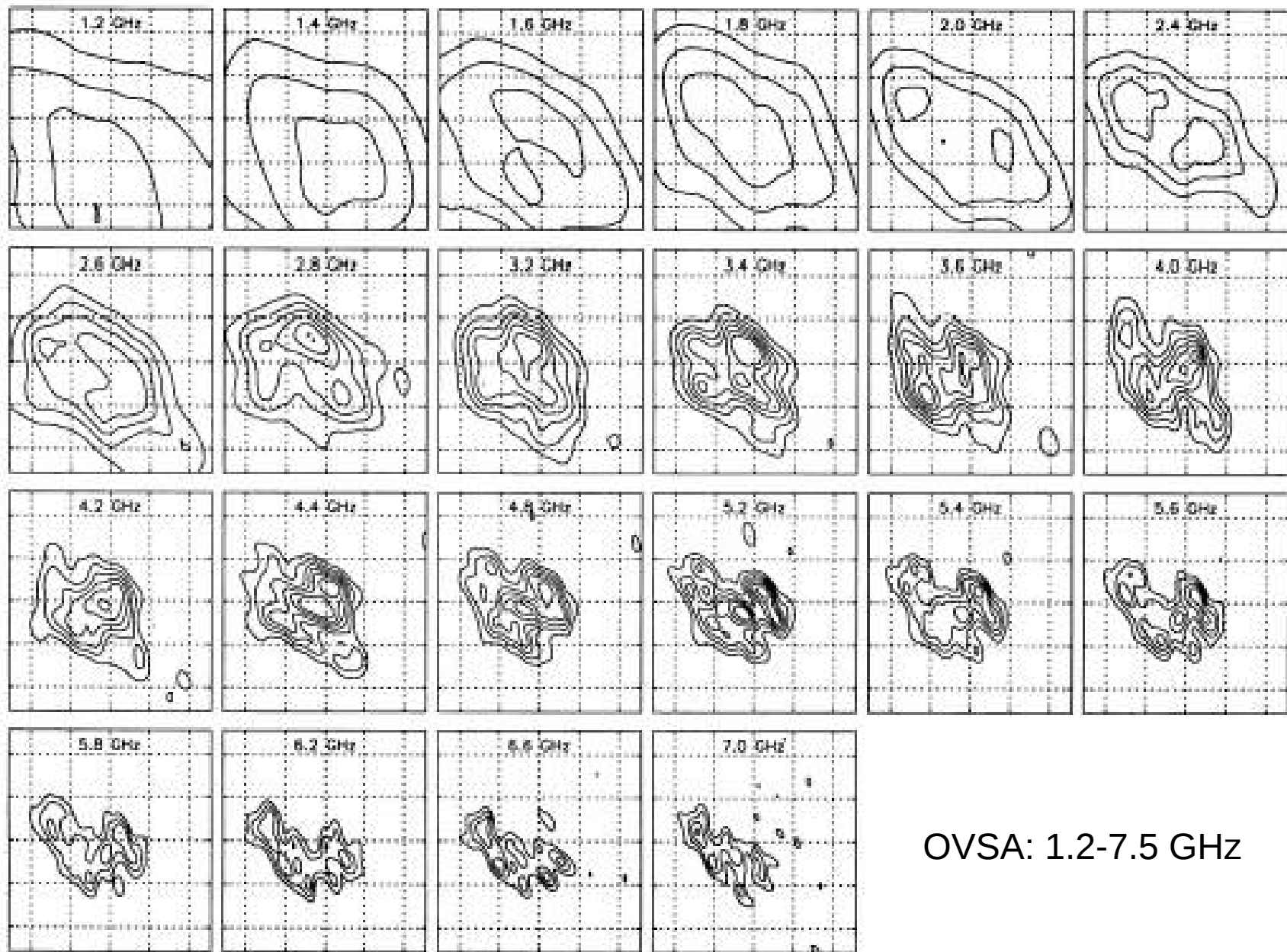
Once radio data are reduced, data analysis proceeds much as it would in any other wavelength regime, the differences being in the details of the RT and the microphysics implicit therein.



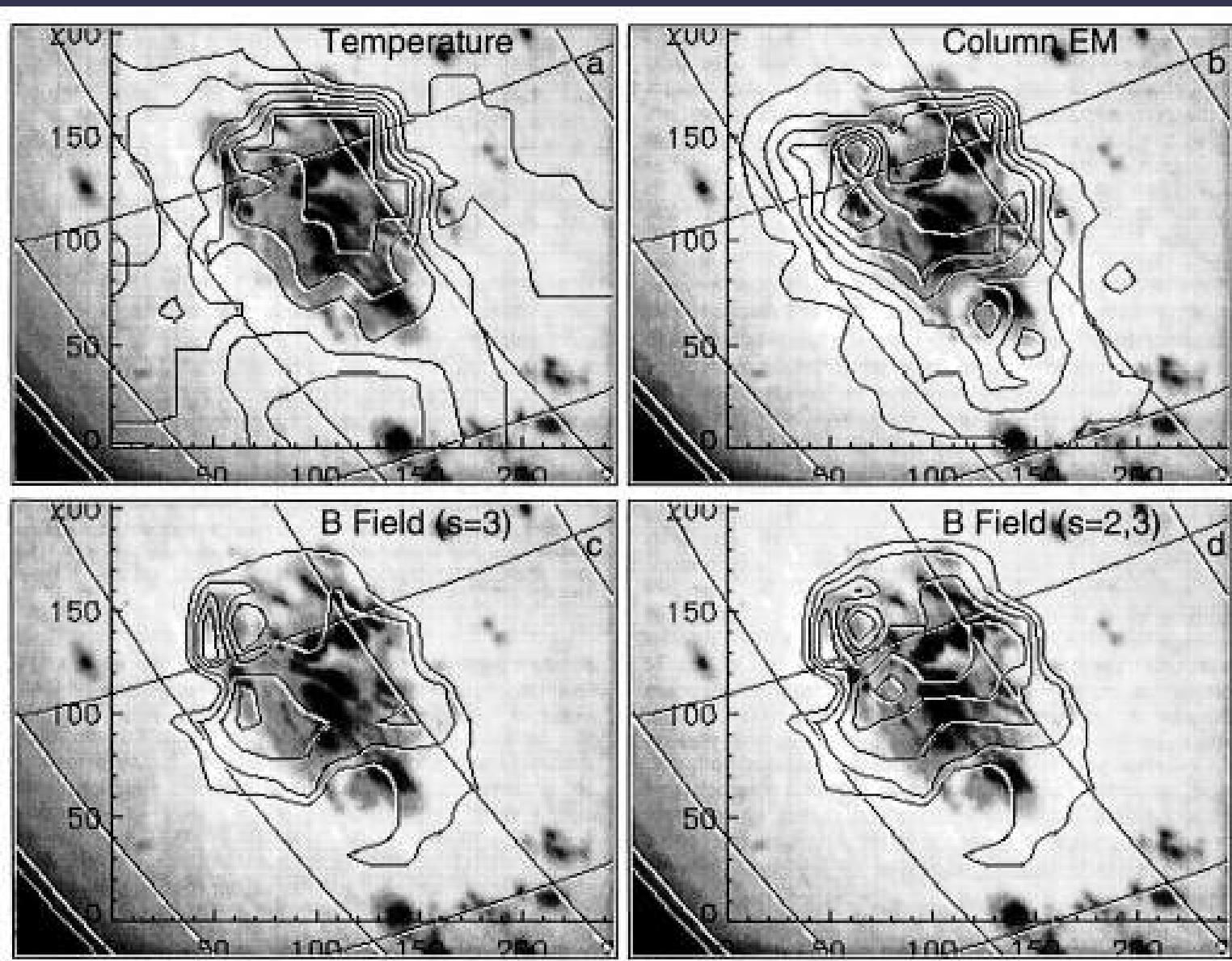






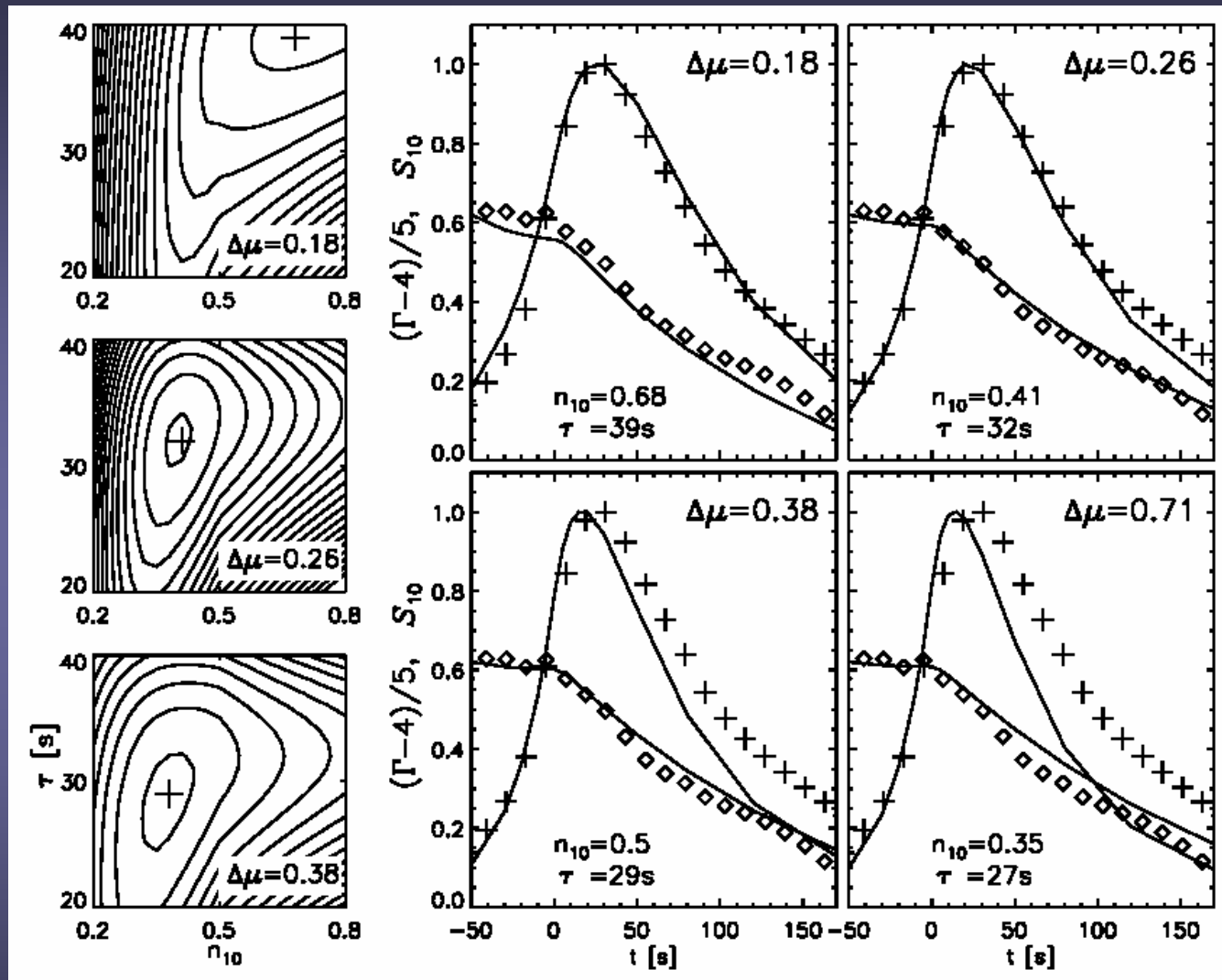


OVSA: 1.2-7.5 GHz



1993 June 3

OVSA



$\mu_o=0$

$$P_\gamma(\mu)|_{s=0} = \frac{1}{\sqrt{\pi\Delta\mu}} \exp \left[-4 \frac{(\mu - \mu_0)^2}{\Delta\mu^2} \right].$$

Lee & Gary 2000

24 Oct 2001

A Cool, Dense Flare?

T. S. Bastian¹, G. Fleishman^{1,2}, D. E. Gary³

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²Ioffe Institute for Physics and Technology

*³New Jersey Institute of Technology,
Owens Valley Solar Array*

Radio Observations

OVSA: 1-14.8 GHz, 2 s cadence, total flux, Stokes I

NoRP: 1, 2, 3.75, 9.4, 17, 35, and 80 GHz, 0.1 s cadence, total flux, Stokes I/V

NoRH: 17 GHz, 1 s cadence, imaging (10"), Stokes I/V

34 GHz, 1 s cadence, imaging (5"), Stokes I

EUV/X-ray Observations

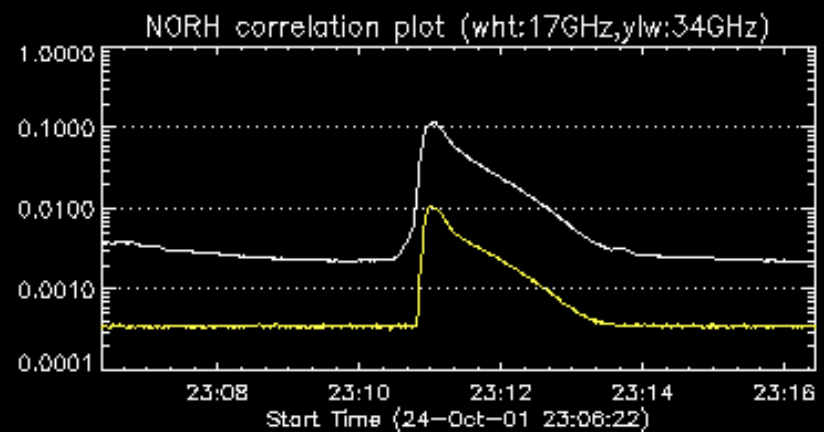
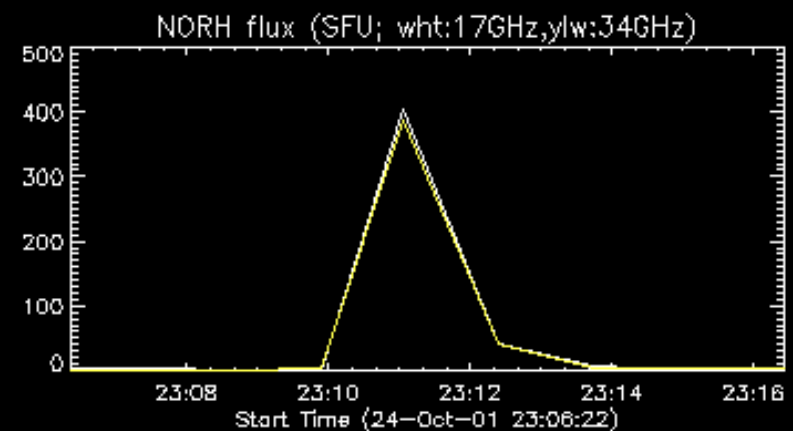
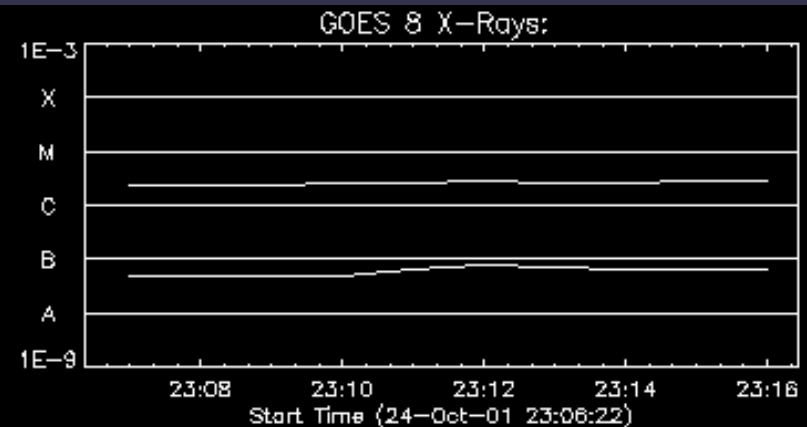
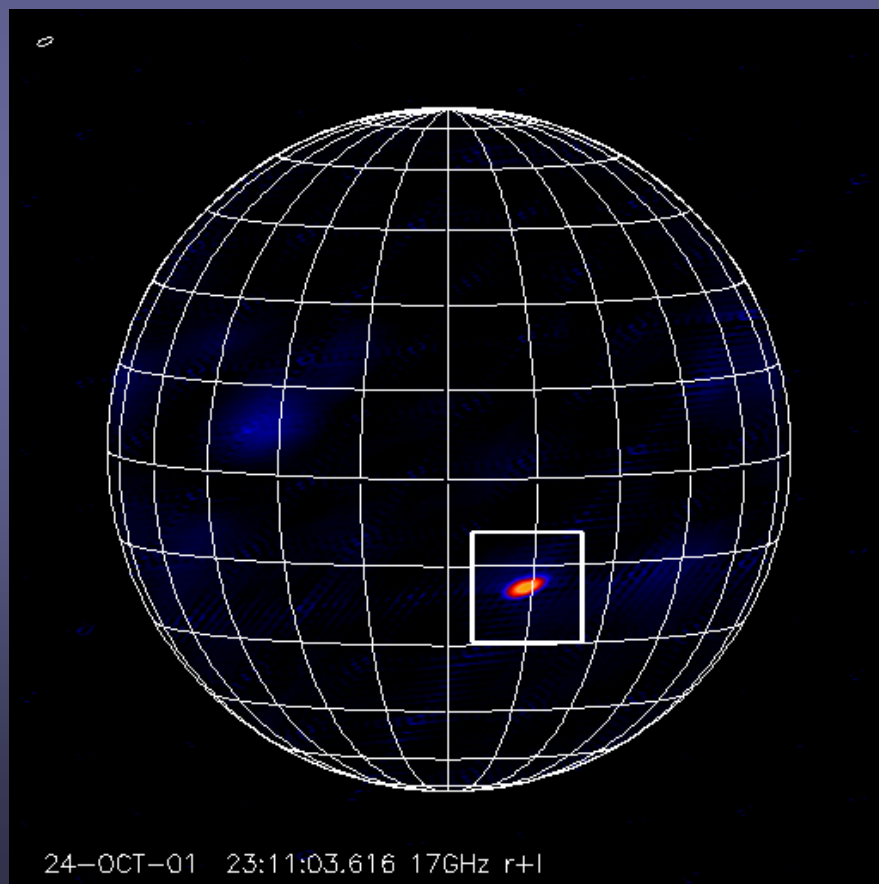
TRACE: 171 Å imaging, 40 s cadence (0.5")

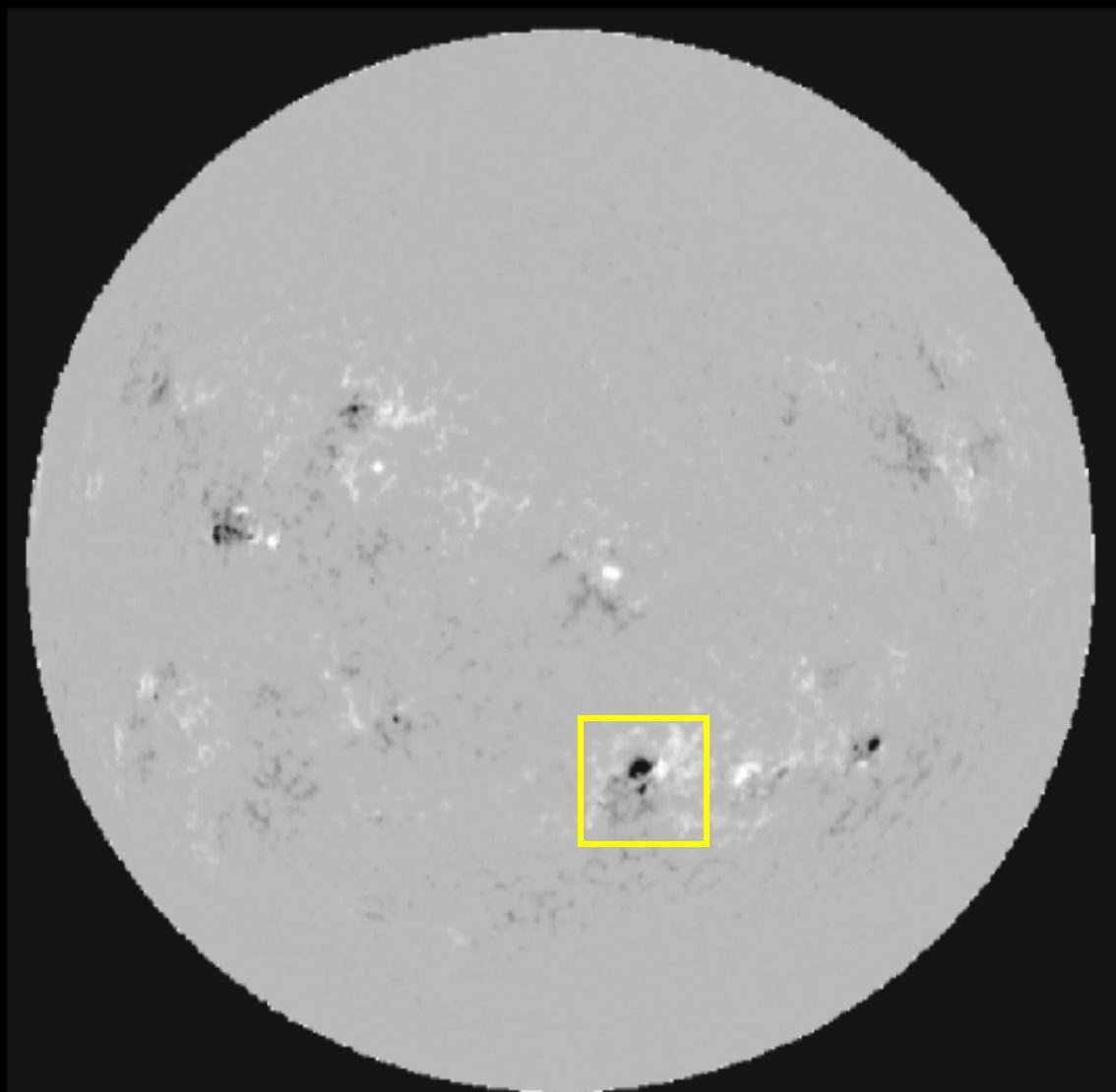
Yohkoh SXT: Single Al/Mg full disk image (4.92")

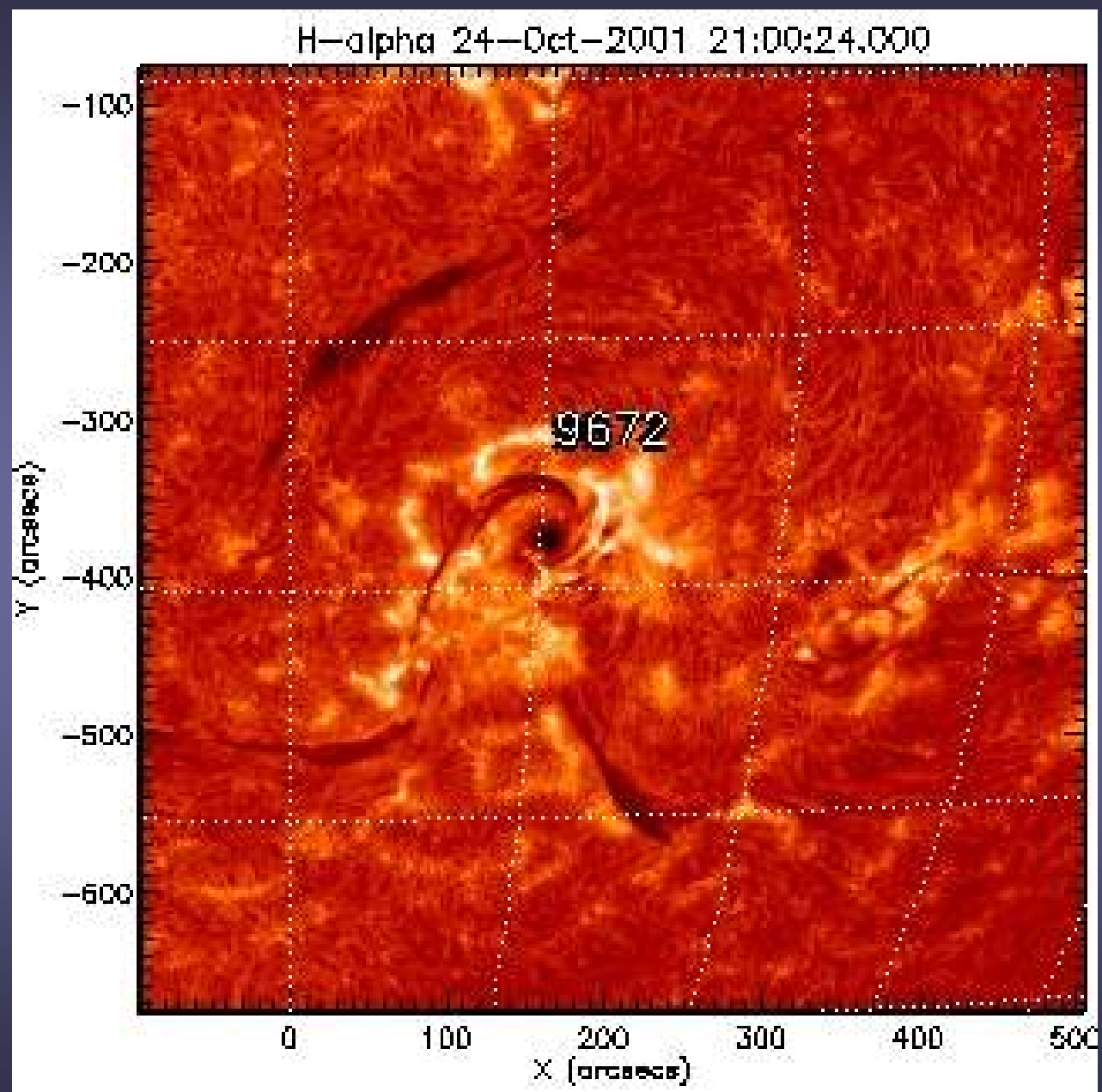
Yohkoh HXT: Counts detected in L band only

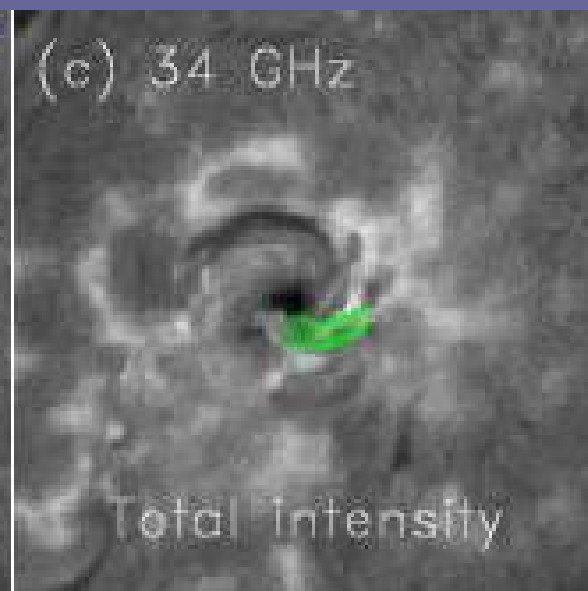
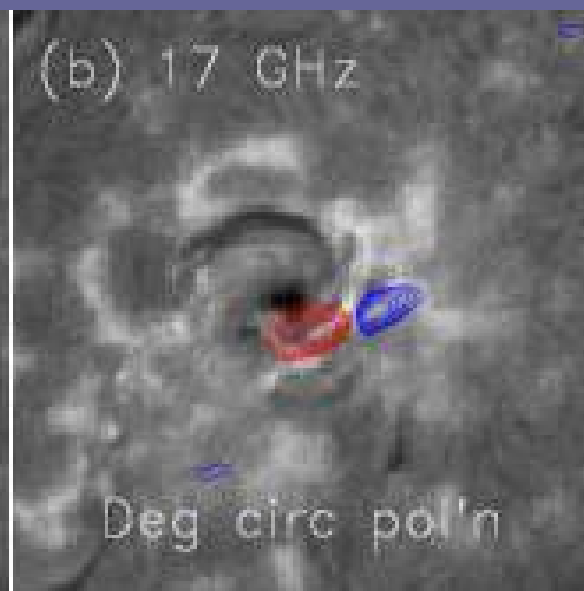
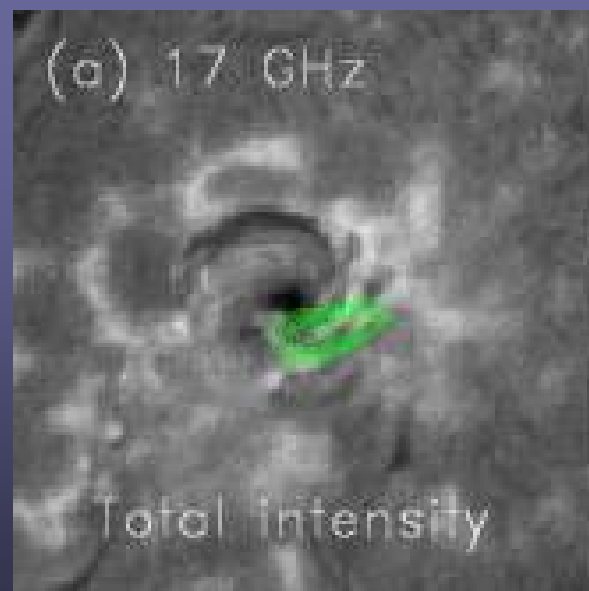
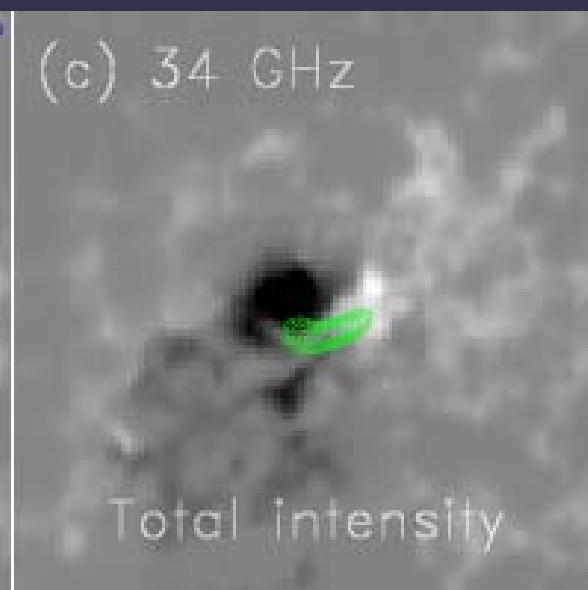
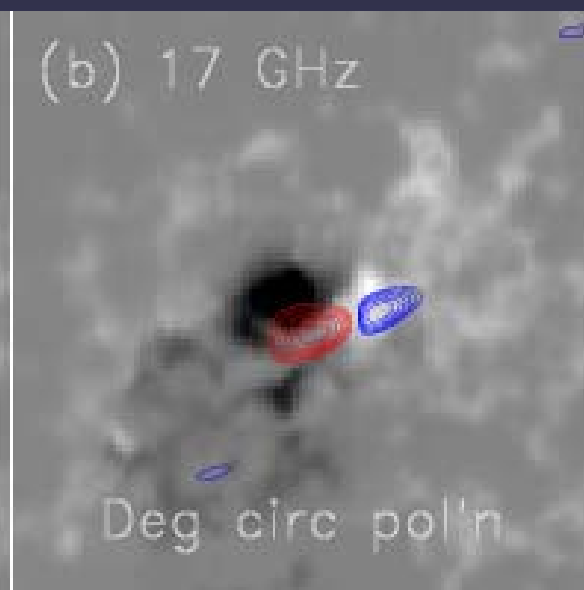
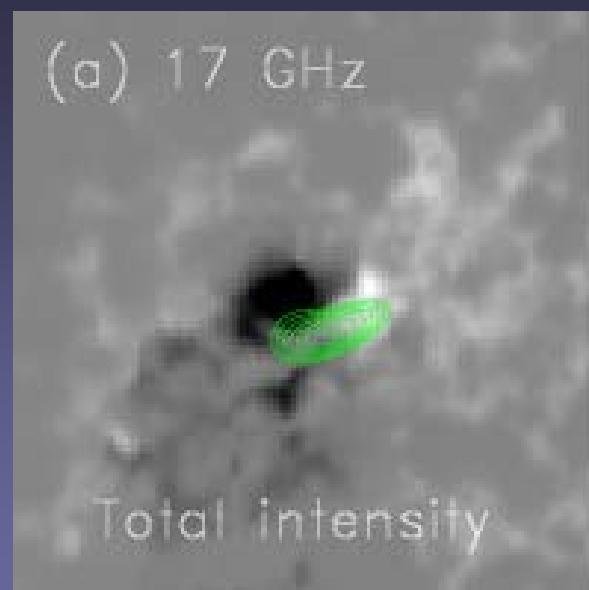
24 October 2001

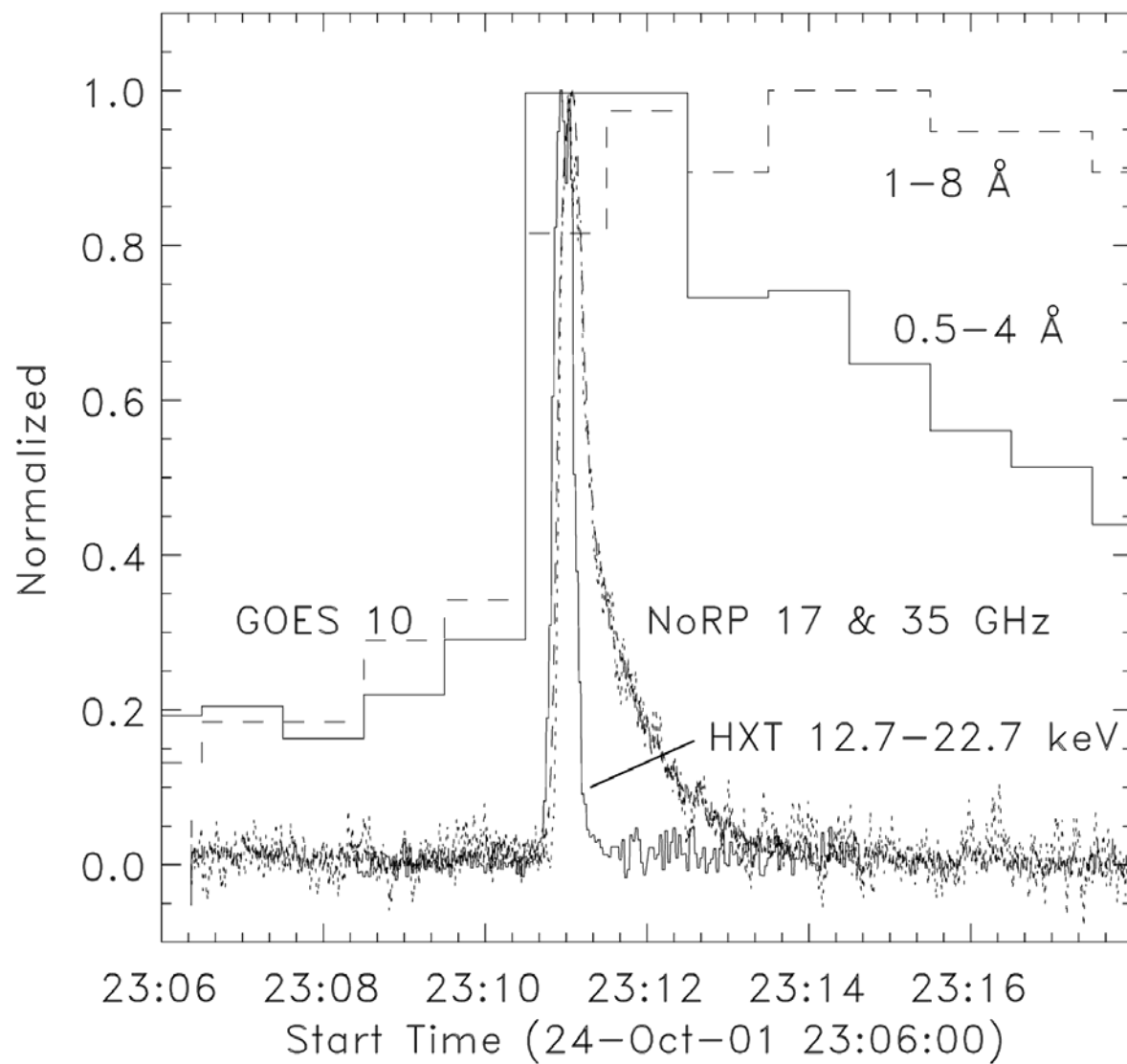
AR 9672

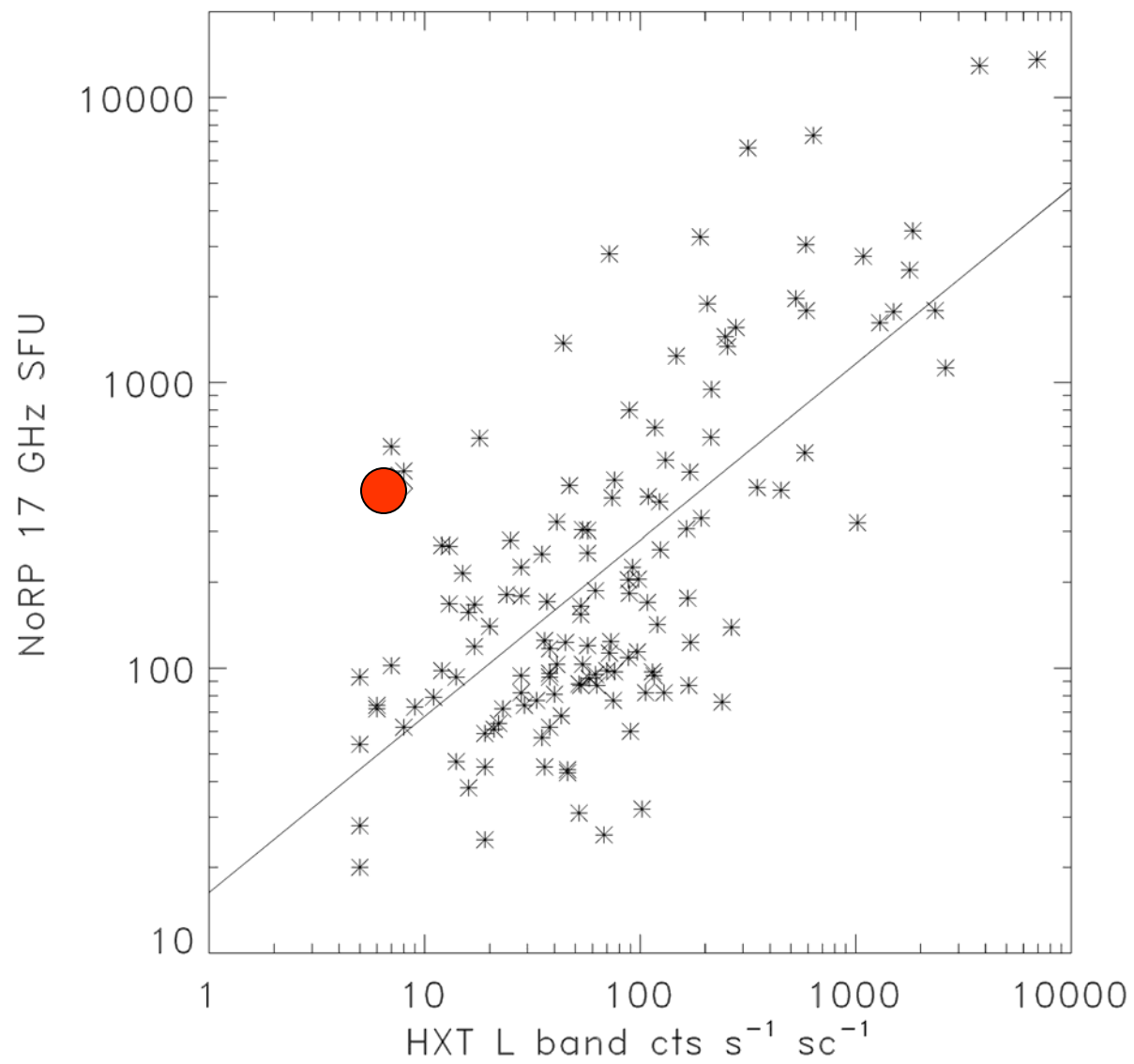


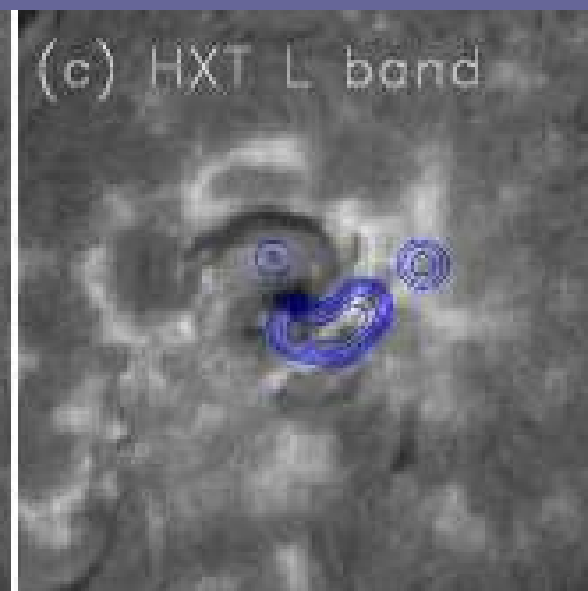
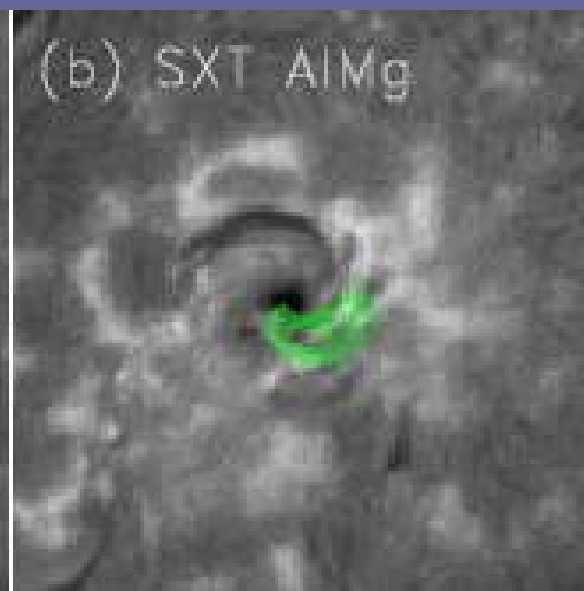
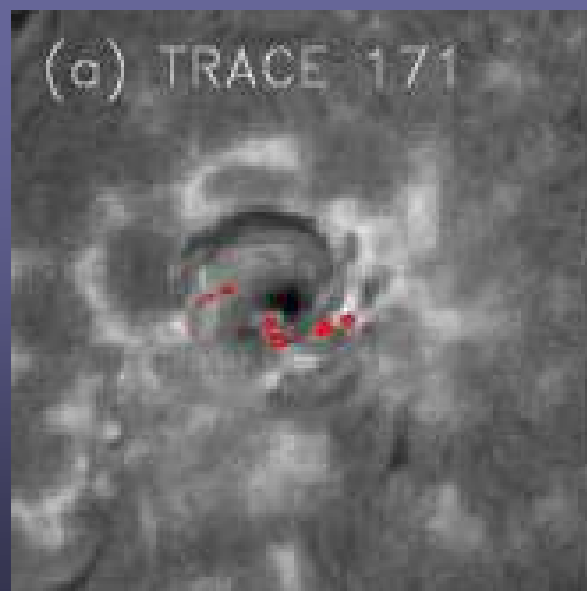
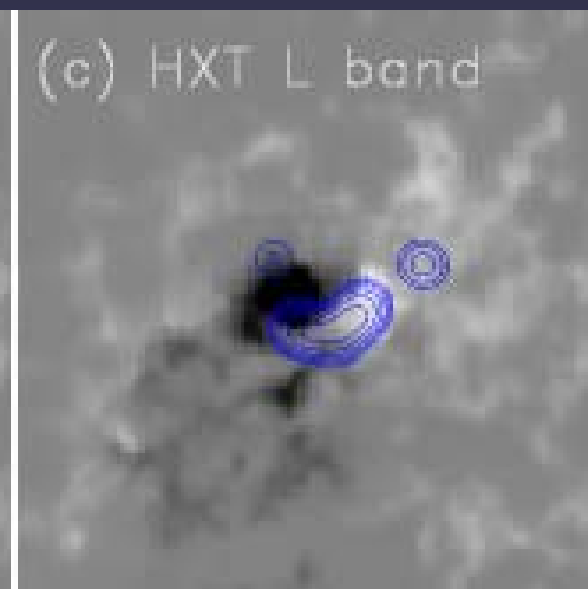
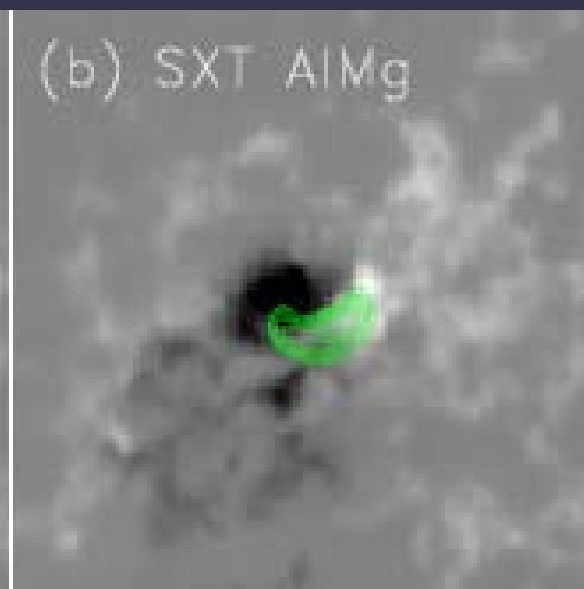


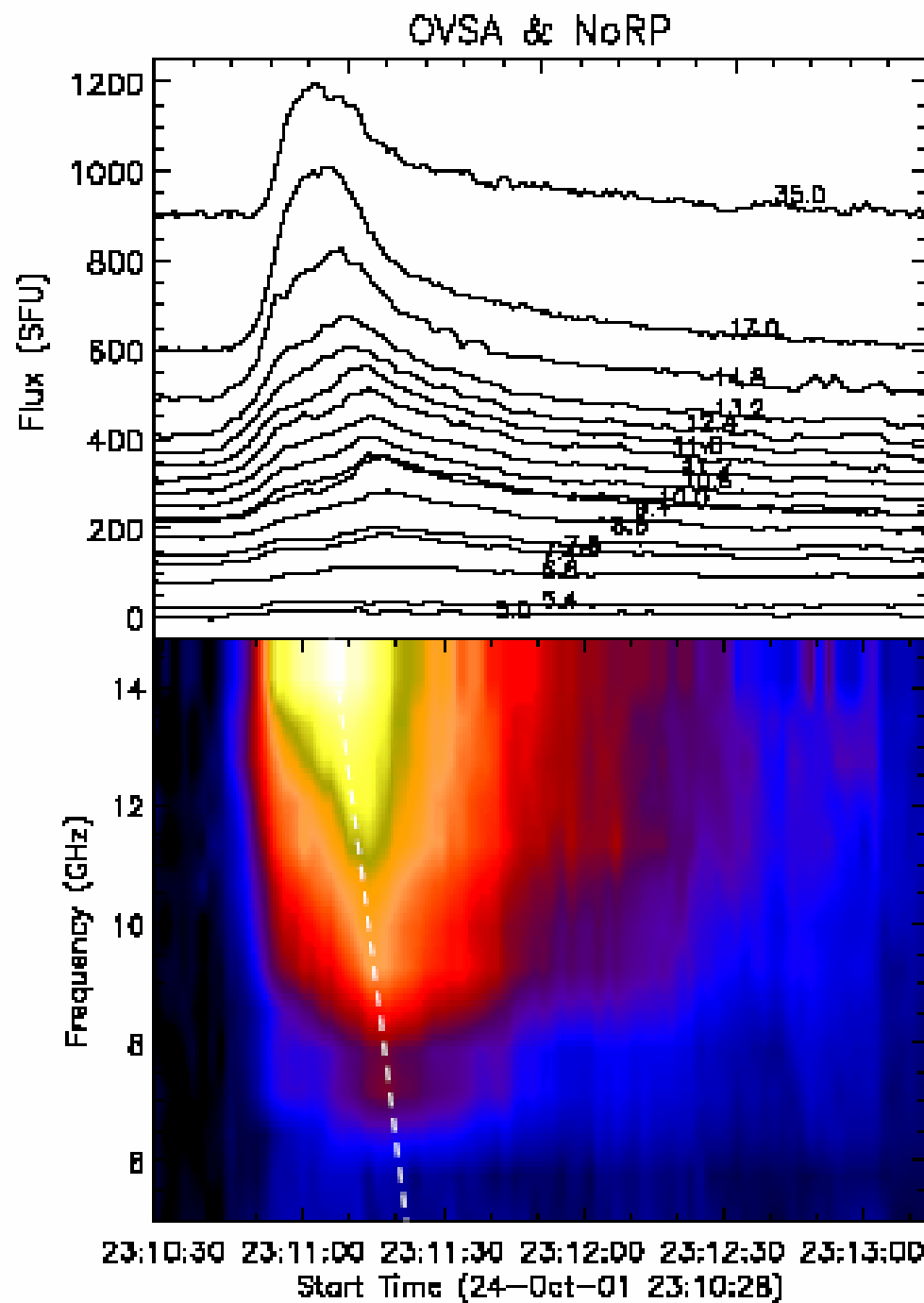


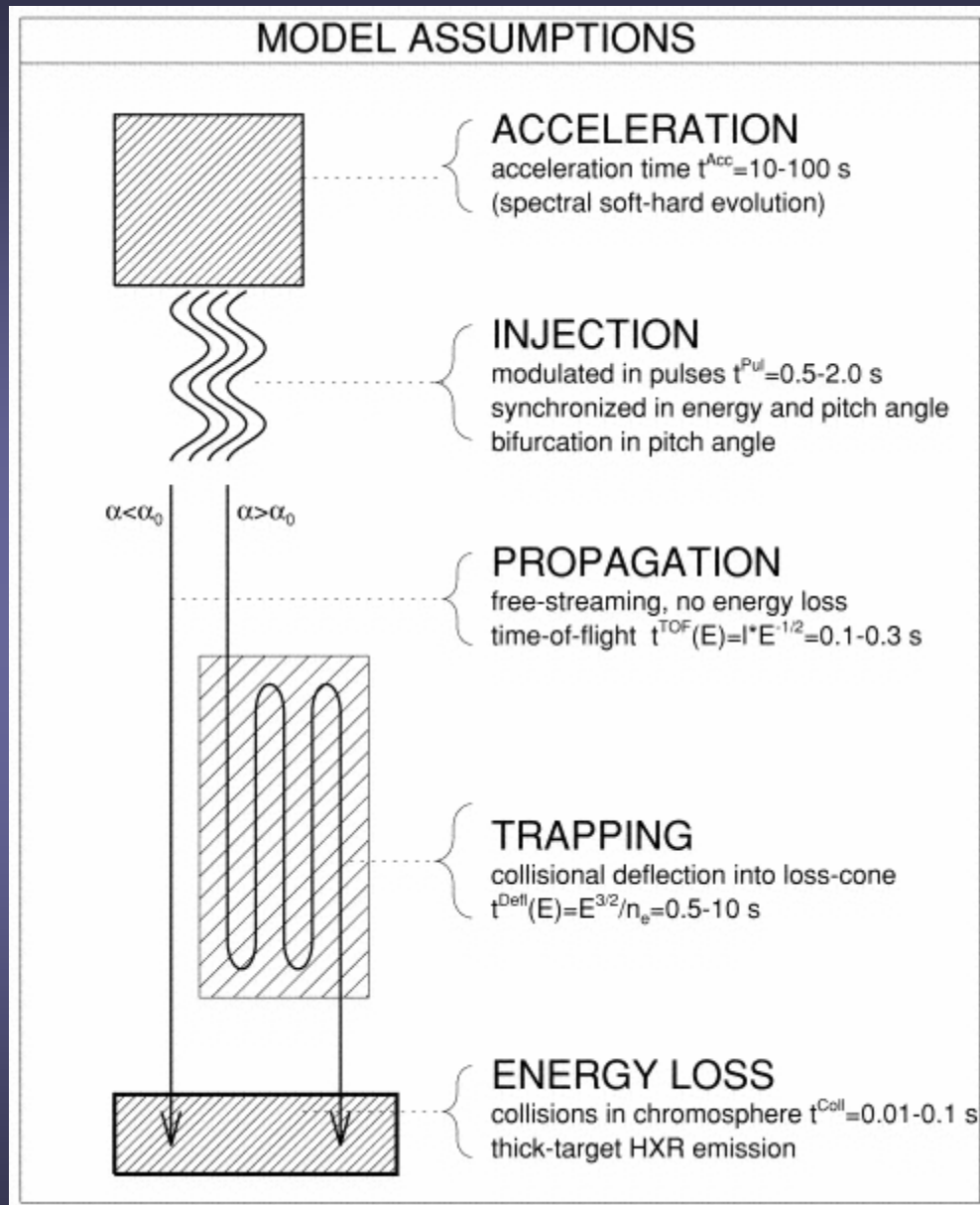












TPP/DP Model

$$v_D \propto v_E \propto E^{-3/2}$$

Interpretation

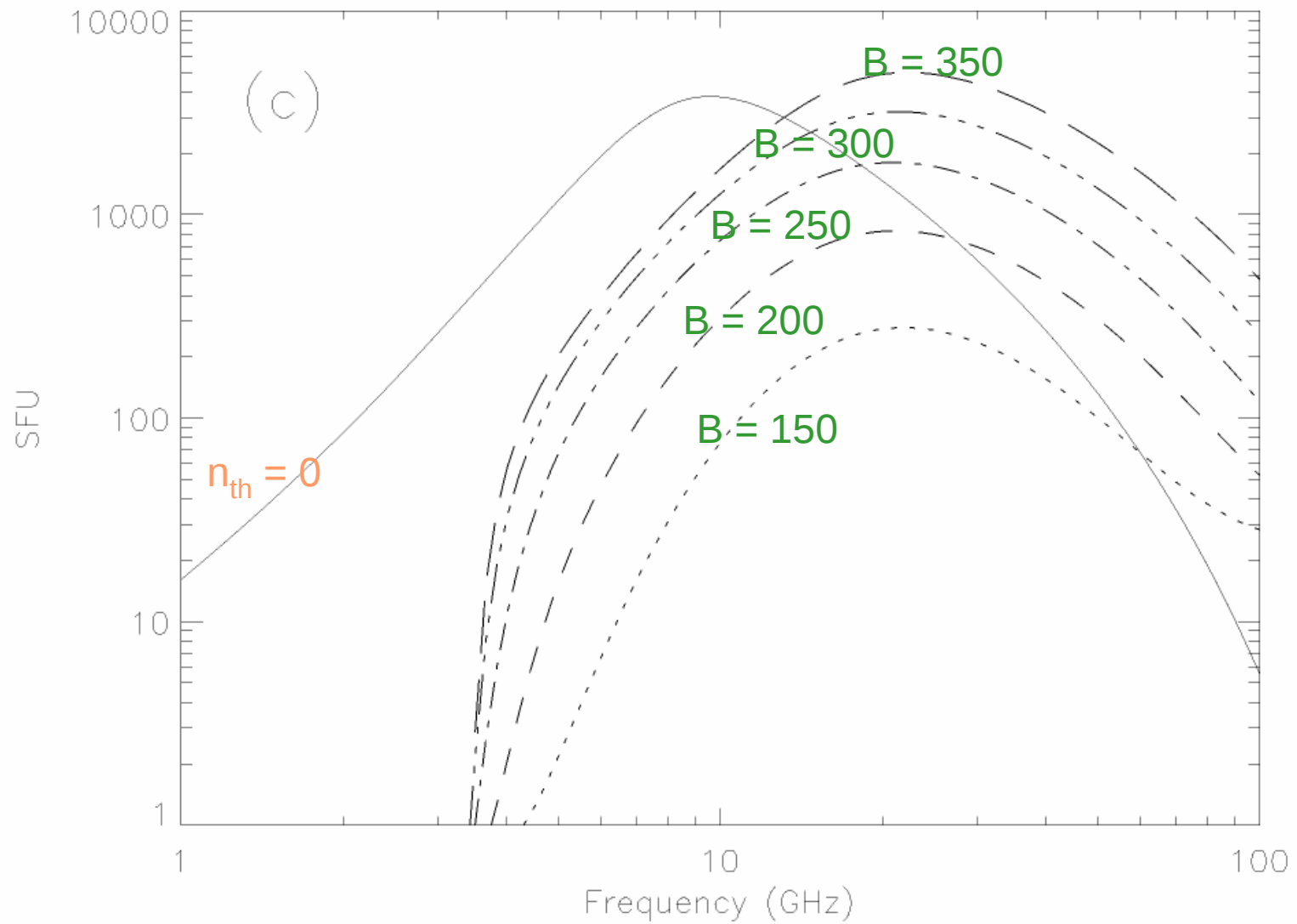
- Radio emission is due to GS emission from non-thermal distribution of electrons in relatively cool, dense plasma
- Ambient plasma density is high – therefore, Razin suppression is relevant
- Thermal free-free absorption is also important ($\sim n^2 T^{-3/2} \nu^{-2}$)

Include these ingredients in the source function (cf. Ramaty & Petrosian 1972)

The idea is that energy loss by fast electrons heats the ambient plasma, reducing the free-free opacity with time, thereby accounting for the reverse delay structure.

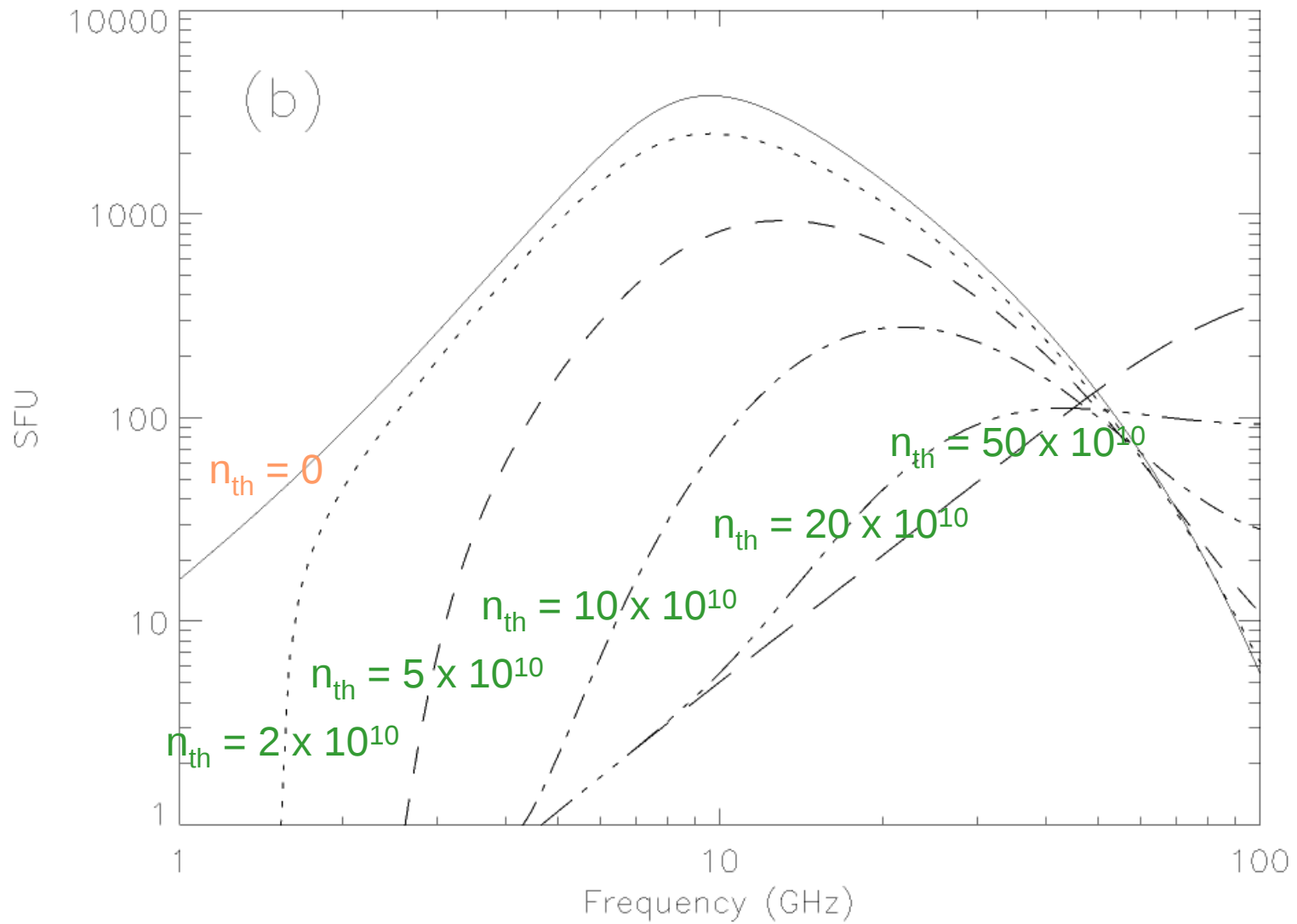
$$\delta = 3.5, E_1 = 100 \text{ keV}, E_2 = 2.5 \text{ MeV}, n_{r1} = 5 \times 10^6 \text{ cm}^{-3}$$

$$n_{th} = 10^{11} \text{ cm}^{-3}, T = 2 \times 10^6 \text{ K}, A = 2 \times 10^{18} \text{ cm}^2, L = 9 \times 10^8 \text{ cm}$$



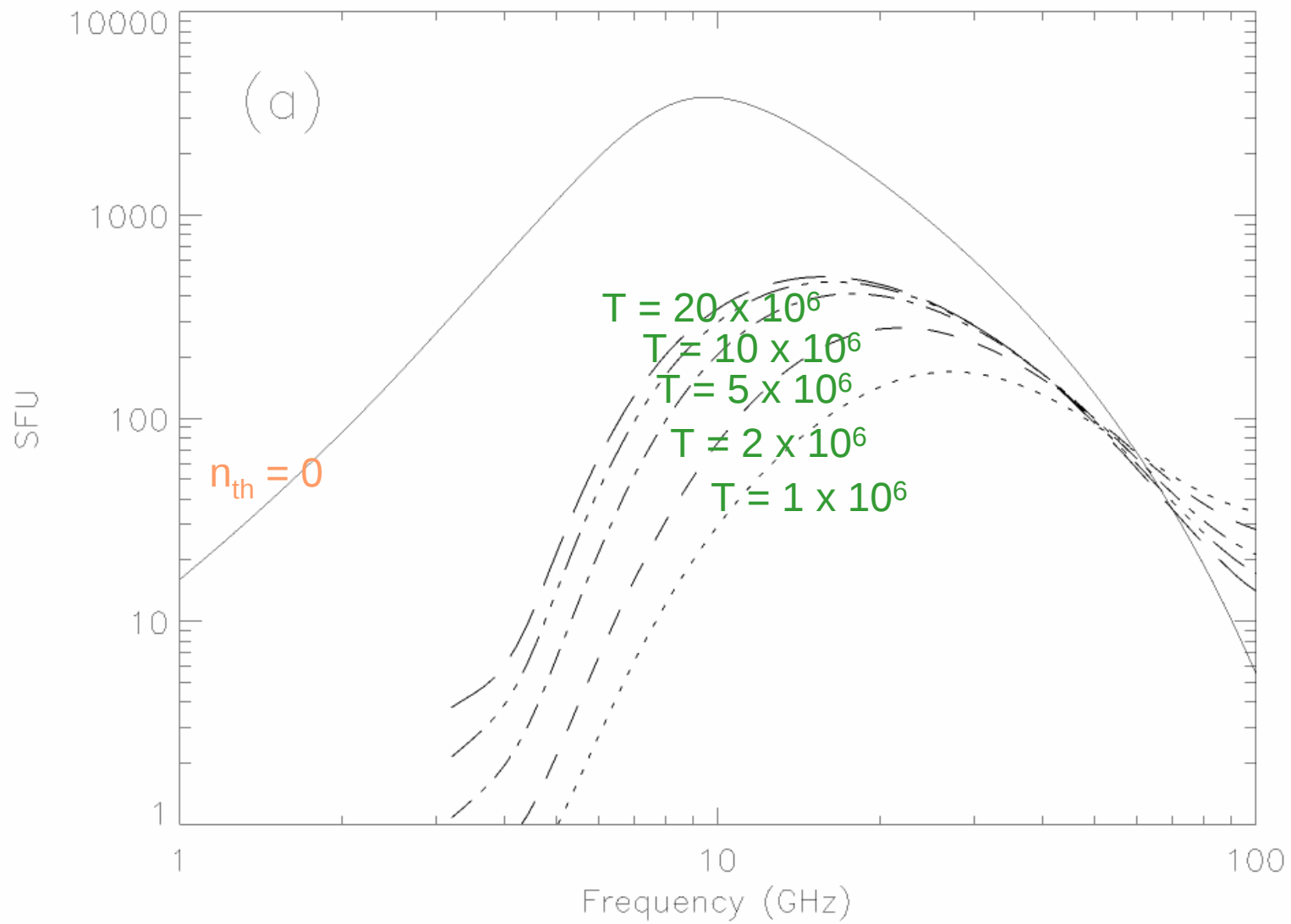
$$\delta = 3.5, E_1 = 100 \text{ keV}, E_2 = 2.5 \text{ MeV}, n_{r1} = 5 \times 10^6 \text{ cm}^{-3}$$

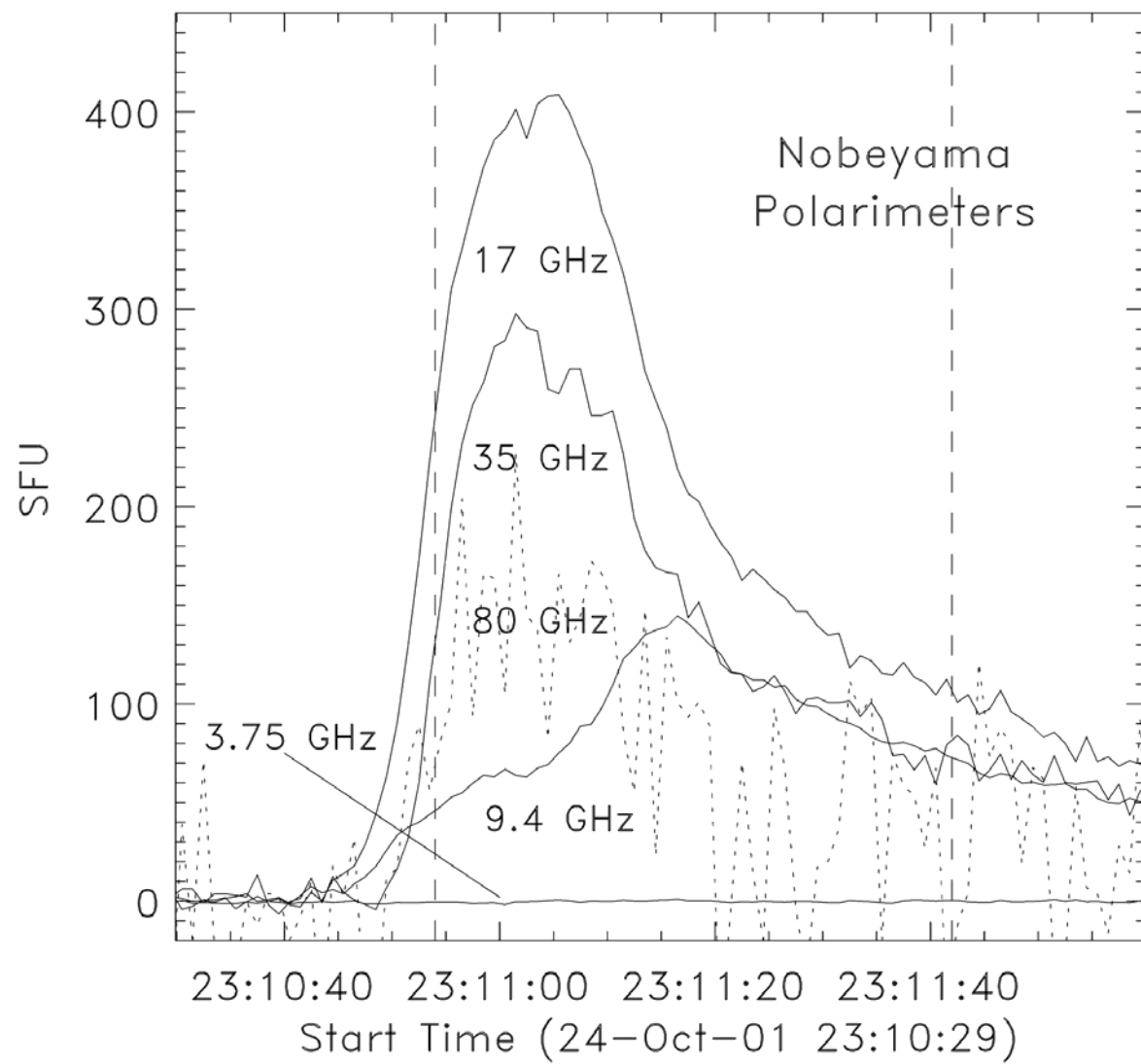
$$B = 150 \text{ G}, T = 2 \times 10^6 \text{ K}, A = 2 \times 10^{18} \text{ cm}^2, L = 9 \times 10^8 \text{ cm}$$



$\delta = 3.5$, $E_1 = 100$ keV, $E_2 = 2.5$ MeV, $n_{r1} = 5 \times 10^6$ cm $^{-3}$

$B=150$ G, $n_{th} = 10^{11}$ cm $^{-3}$, $A = 2 \times 10^{18}$ cm 2 , $L = 9 \times 10^8$ cm



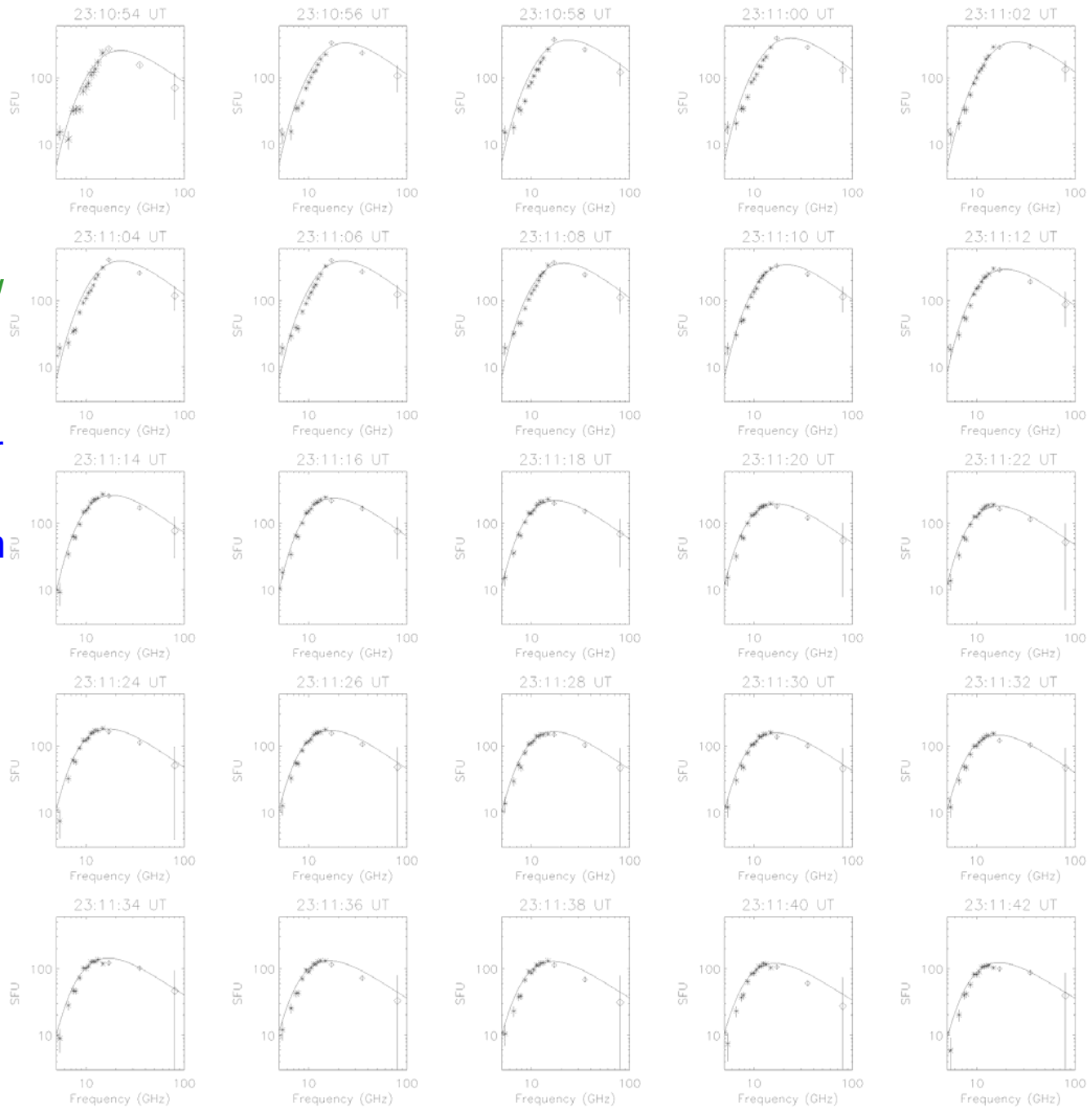


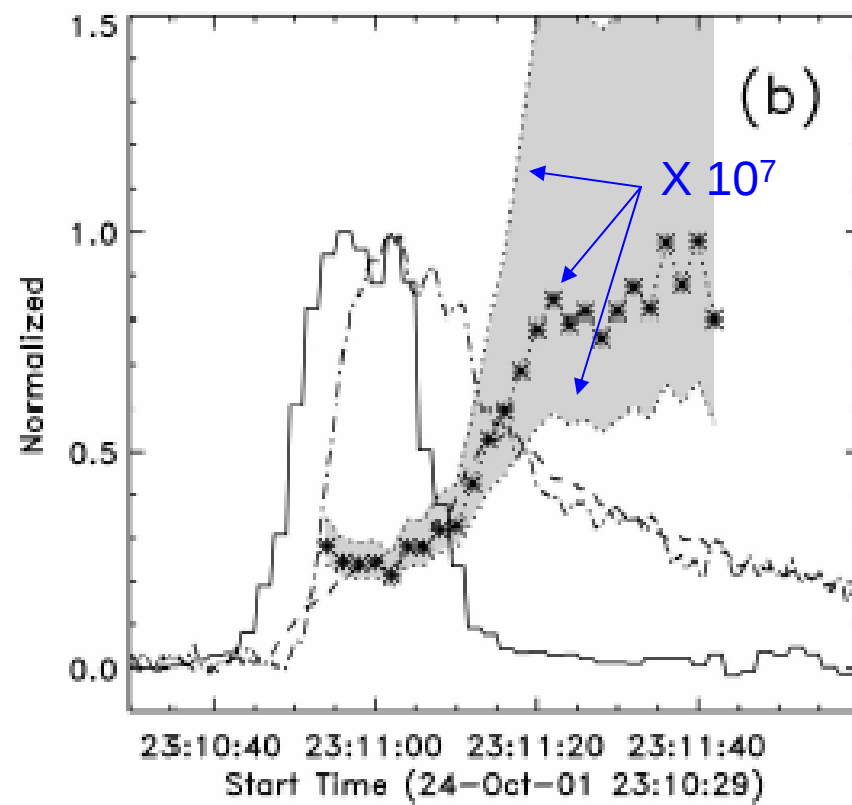
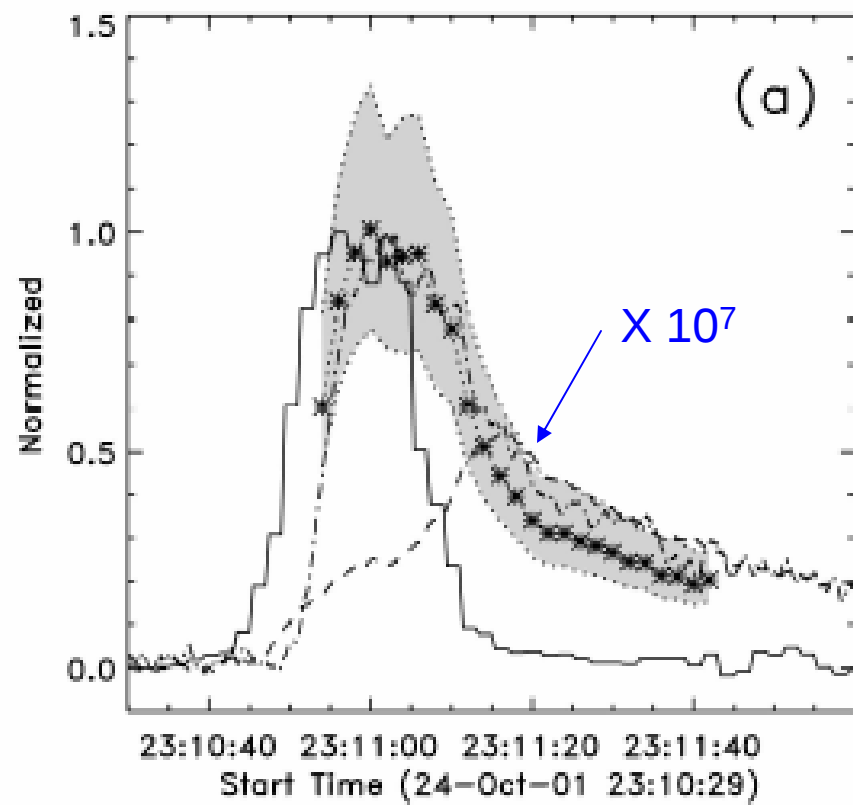
1 spectrum/
2 sec

2-parameter
fits via χ^2 -
minimization

n_r, T

$B, \theta, n_{th},$
 $A, L, E_1,$
 E_2, δ
fixed





Future directions





FASR will be a ground based solar-dedicated radio telescope designed and optimized to produce images over a broad frequency range with

- high angular, temporal, and spectral resolution
- high fidelity and high dynamic range

As such, FASR will address an extremely broad science program.

An important goal of the project is to mainstream solar radio observations by providing a number of standard data products for use by the wider solar physics community.

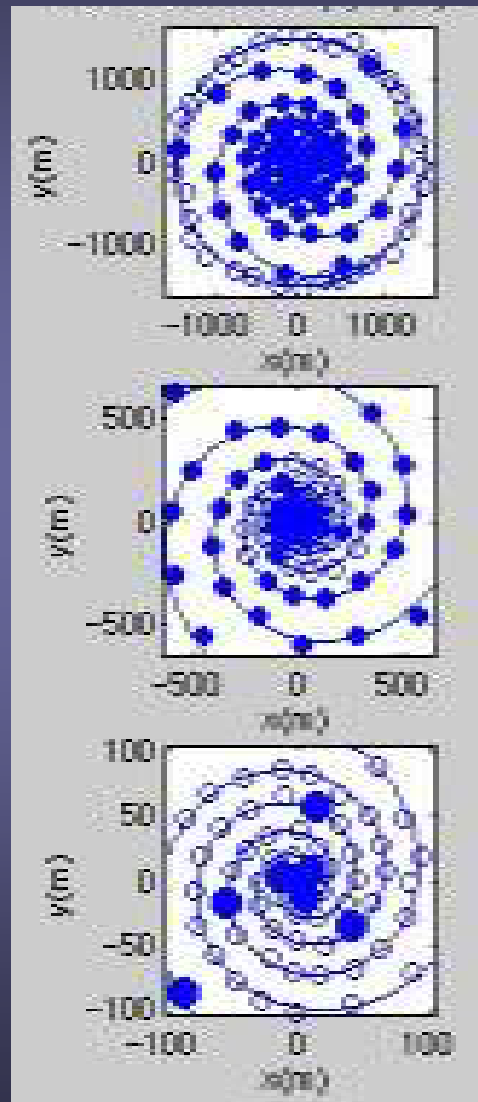
FASR Specifications



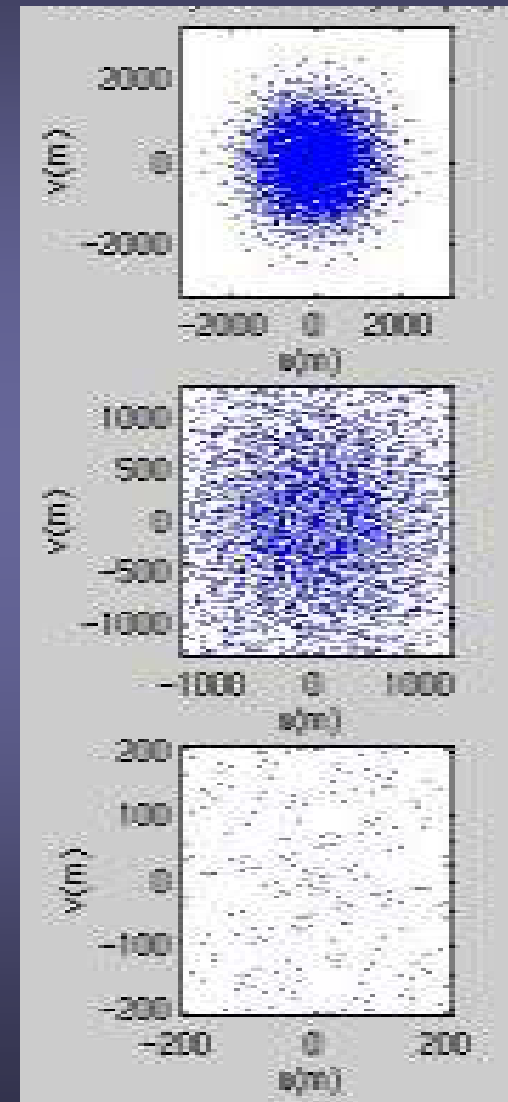
Frequency range	0.05-30 GHz
Frequency resolution	1%
Time resolution	100 ms
Number antennas	~100 (5000 baselines)
Size antennas	LPA, 6 m, 2 m
Polarization	Stokes IV(QU)
Angular resolution	$20/\nu_0$ arcsec
Footprint	~4 km
Field of View	>0.5 deg

Array configuration

“self-similar”
log spiral

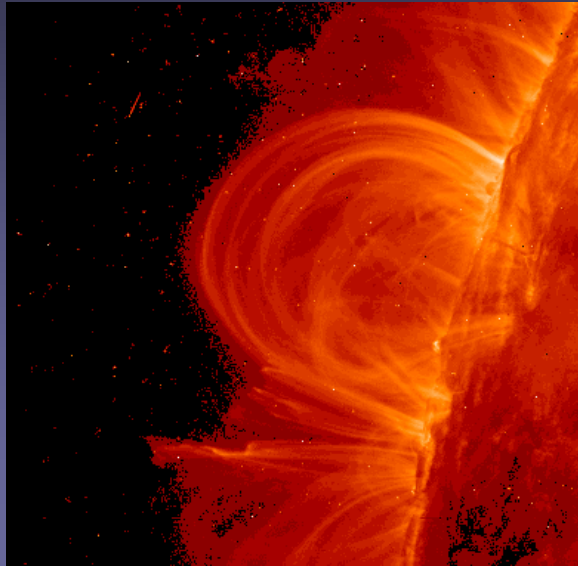


AC



Conway 2000

model

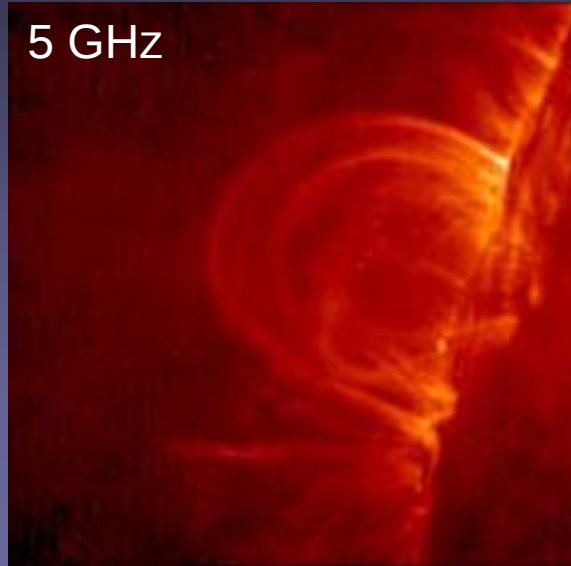


TRACE: 6 Nov 1999

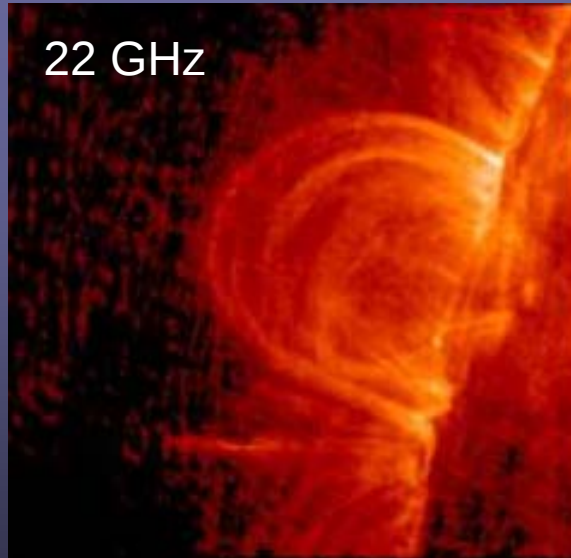
102 antenna log-spiral
in three arms
(noiseless data)

snapshots

5 GHz



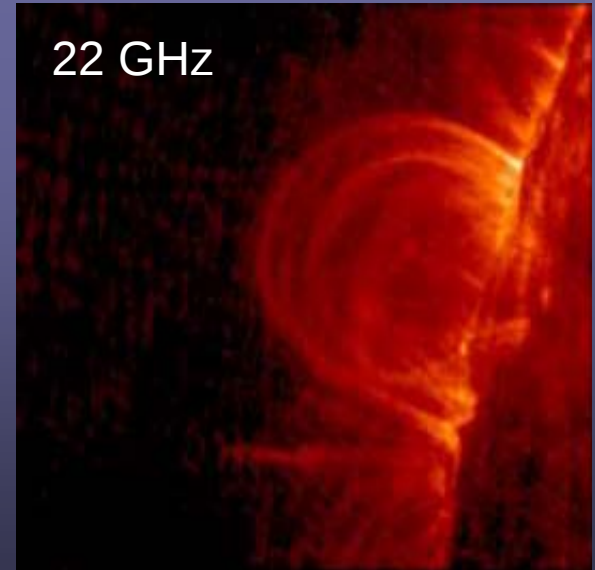
22 GHz



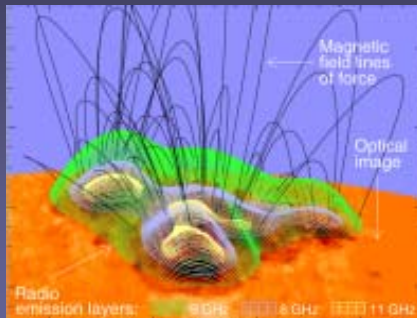
Imaging

10 min synth.

22 GHz



FASR Key Science



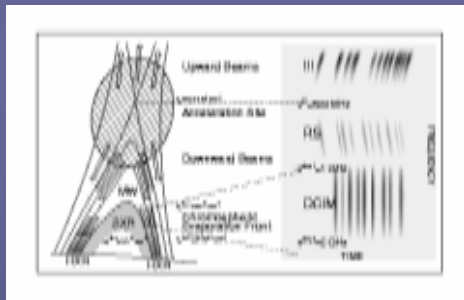
☐ Nature & Evolution of Coronal Magnetic Fields

Measurement of coronal magnetic fields

Temporal & spatial evolution of fields

Role of electric currents in corona

Coronal seismology



☐ Flares

Energy release

Plasma heating

Electron acceleration and transport

Origin of SEPs



☐ Drivers of Space Weather

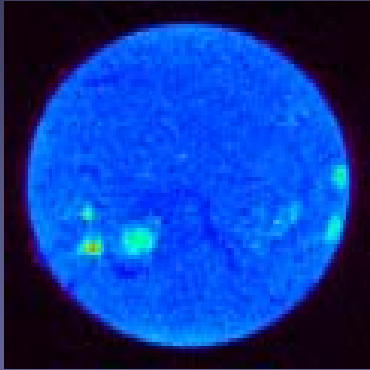
Birth & acceleration of CMEs

Prominence eruptions

Origin of SEPs

Fast solar wind streams

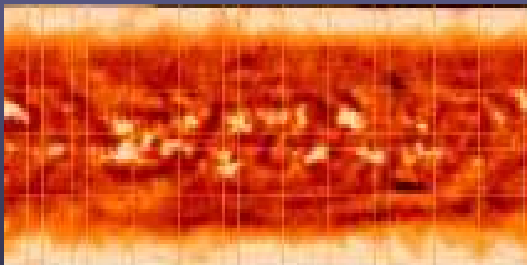
FASR Science (cont)



- ❑ **The “thermal” solar atmosphere**
 - Coronal heating - nanoflares
 - Thermodynamic structure & dynamics
 - Formation & structure of filaments



- ❑ **Solar Wind**
 - Birth in network
 - Coronal holes
 - Fast/slow wind streams
 - Turbulence and waves



- ❑ **Synoptic studies**
 - Radiative inputs to upper atmosphere
 - Global magnetic field/dynamo
 - Flare statistics